

Versatility Ranch Horse Trail Team Challenge

The objective of this challenge is to allow team members the ability to show off their horses in an outdoor trail environment. We want this challenge to be fun and encourage sportsmanship and support between individuals. Each obstacle on the course will be assigned a specific number of points, and the team will choose which obstacles to work and accumulate points for each obstacle worked correctly and safely.

Rules:

~Teams will be drawn from all age groups.

~Teams will be given a time limit on the trail course to do obstacles of their choice.

~Each team member will do a minimum of 2 obstacles. Obstacles may only be done once per team member. For example all team members may choose to do the low bridge, but they may only do the low bridge one time each.

~All team members will be on the course at once, however the starting member must pass off to the next team member before they can work their obstacles by transferring the bandana. Only one member may work an obstacle at a time and must be in possession of the bandana for the points to count. Members can be anywhere on the course to facilitate good use of time and flow of obstacles.

~All obstacles must be worked at a walk, unless specifically listed at a different gait. Working an obstacle at a faster gait will result in a penalty

~In between obstacles team members may move around at the course in a walk or trot but no loping

How to Win:

All team members points of successfully worked obstacles will be added together for total team points. Judges will assign points for two additional categories per team 1) Teamwork and 2) General Impression. The team with the most points wins the prizes

List of obstacles ~ map will be available at check in with obstacles labeled

20 points: High Bridge, Texas Two Step, Ground tie, Log Drag

15 points: Side pass log, lope over log, roping dummy, Pick up 4 feet, Back L, Switchback and steep bank, pond, Medium bridge

10 points: Trot poles, Back straight, serpentine poles/logs @ trot, serpentine stumps @ trot, Dismount/mount, unbridle/bridle, slicker, gate, mailbox, log pinwheel @ trot, teeter totter,

5 points: Low bridge, serpentine logs @walk, deadfall, step up, step down, log pinwheel @walk, log lane, willow alley , Switchback only, Steep bank only