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## July 12-18, 2026: Stillwater County 4-H/FFA Fair Schedule

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### Carcass Program: Swine, Sheep, Goat and Beef Midland Bull Test

- The carcass program delivery day, **July 6<sup>th</sup> @ 4pm at Midland Bull Test**, will include judging the animals live and discussing carcass grade/yield. The animals will be harvested and evaluated. An additional program viewing the carcass and explaining the evaluation will be held **July 14<sup>th</sup> @ 7 pm at Stillwater Pack**.

- 
- Sunday:**
- Set-up livestock pens
  - 10am Shooting sports
  - 3pm: Booth Set-up
    - Directly following booth set-up 4-H check-in's (receive backtags, and entry tags)
  - 6pm: BBQ kick-off

- 
- Monday:**
- 9am-2pm: Interviews
  - 4pm: Dog rally
  - 6:30pm: Dog agility

- 
- Tuesday:**
- 8am: Dog obedience, showmanship
  - 12:30 pm: Cat Show- inside if needed
  - 1:00 pm: Pocket Pet Show
  - 1:30pm: Rabbit
  - 3:00pm: Poultry (following poultry show a small animal round robin training opportunity)
  - 5:30 pm: Small animal round robin (to include dog)
  - 7 pm: Carcass Contest at Stillwater Pack

- 
- Wednesday:**
- 8am-2pm: Horse Show
  - 5-8pm: Beef/Sheep/Goat/Swine weigh-in
  - 8:15pm: Mandatory livestock meeting

- 
- Thursday:**
- 7:30am: Dairy goat show
  - 8am: Swine market show (buyers' pictures following show for last names A-K)
  - 11am: Goat show (market, breeding, and showmanship)
  - 1pm: Sheep show (market, breeding, showmanship)
  - 4pm: Alpaca show
  - 5:30pm: Teen Leaders Cornhole
  - 8pm: Teen leader dance
  - 8-10am: Silent Auction bid cards & exhibit to Silent Auction Table
  - 10am: Live Auction entry forms completed (see fair office)
  - 10am: Silent Auction Open for Bids (Participants receiving a purple or blue ribbon on usable exhibits may enter the Silent Auction).

- 
- Friday**
- 7:30am Swine (showmanship and breeding)
    - Following breeding show, L-Z swine buyers' pictures
  - 11am: Beef Show (market, breeding, showmanship)
  - Fun event

- 
- Saturday**
- 9am: Round robin
  - 1:30pm: Senior Recognition, 4-Her of the year, License Plate and Volunteer of the year awards
  - 2 pm: 4-H Auction
    - Participants with a purple or blue ribbon on usable exhibits may enter them in the live auction.
  - 5pm: Silent Auction Closed

## Welcome to the Stillwater County Fair from the 2025-2026 Executive 4-H Council Officers and FFA Advisors

President- Brian Young

Vice President- Melissa Robertus

Secretary- Shannon Moore

Treasurer- Jeanna Fry

### 4-H Clubs

Beartooth Ramblers – Broadview Homesteaders – Johnny’s Buckaroos – Molt Happy Helpers – Park city Wranglers – Rapeljack’s and Jills – Spring Creek Stockgrowers – Stillwater Ranch Hands – United Clovers

### FFA Chapters

Columbus FFA – Daniel Miller

Park City FFA – Keri Hanson

Stillwater Valley FFA – Rob Yates

Broadview FFA – Ben Kruppenbacher

Rapelje FFA- Cali Rooney

(FFA members must contribute \$20 per member to exhibit in fair.)

### **4-H GENERAL RULES:**

1. Entries are open to all 4-H & FFA members who are in good standing in Stillwater County. Fair entry deadline will be set for June 15 by the close of business. Late Entries will be accepted through June 22 by the close of business and must be accompanied by a \$50 late entry fee.
  - a. Interview schedules will be sent out after the entry deadline.
  - b. You may enter any or all Classes in the project(s) in which you are enrolled.
  - c. When you arrive at the fair, pickup your entry tags at the fair office located inside the Pavilion (see fair schedule).
  - d. Please attach each pre-printed entry tag to the correct exhibit.
2. All exhibits must be in place as scheduled. See your program for time of judging. **Exhibits must stay in place until 4:30 pm Saturday, or until the sale ends, whichever commences first.** Unless other arrangements are made, exhibitors are responsible for claiming exhibits at the close of the fair. Unclaimed items will be disposed of by the cleanup committee. Please be prompt to ensure retrieval of your projects. **Members who choose to leave before the 4:30 departure time on Saturday relinquish their trophies and cash awards. They are also not eligible for the premium money from the fair funds.** This rule will apply unless directed otherwise by the appropriate division superintendent.
3. All exhibits not sold through the sale ring will receive premiums on purple, blue, and red ribbons. Premiums are not paid on White ribbon exhibits of any kind. Premiums are awarded to ALL projects, except for market livestock projects and ribbon only classes. Points awarded are as follows: purple 4, blue 3, red 2, and white 1, dollar value is determined based on county allocated fair budget.
4. Premium money will be paid to the clubs as soon as the claims can be processed by the county.
5. All exhibits will be judged according to quality. The groups will be rated by color awards. When the judge deems the quality merits, purple ribbons may be given as the top award followed by Blue, Red, and White. If an exhibit doesn’t warrant at least a White ribbon, it will not be given an award.
6. **ALL JUDGE’S DECISIONS ARE FINAL!** No person(s) shall be allowed, under any circumstance, to interfere with the judge(s) during or after their adjudications.
7. If you are unable to bring your exhibit to the fair, arrangements need to be made prior to the fair for a taped interview.
8. The fair committee, organization, and other concerns donating facilities and equipment, or anyone associated with the fair management, will not be responsible for the loss, damage, or injury to any article, bird or animal exhibited at the fair either during the progress of the fair, or while in route to or from the fair. Nor will they be held responsible for the safe return of any exhibit to its owner, although due care will be exercised to prevent loss or damage. Furthermore, they will not be held liable for injury or damage to any person or personal property.
9. There will be responsible person(s) at the fairgrounds on Tuesday, Wednesday, Thursday, and Friday nights to watch over the exhibits and livestock.
10. Displays may be in the form of posters, 3-dimensional objects, or notebooks. Be sure to have a prominent title for easy public viewing.
11. In case of a member being out of the county for several weeks prior to the fair, the member will have to submit a report to the County Extension Office before the fair entries are turned in to prove the work on the project was his/her own. (This is especially necessary in short-term projects such as vegetable and flower gardens). All projects will be interview judged.
12. **It is required that all members have completed their 4-H records up to the day of the fair in order to sell any animal or items in the Silent Auction.** This includes feed records (if applicable), financial records, project journals, as well as

completed the requirements in the respective project manuals. If all project manuals have been completed, then members must complete an independent study related to their project. **All records must have a leader's signature. Leaders will submit a list of those who have not completed forms and manuals to the Extension office prior to the check in for that specific project.** The main objective of the 4-H program is to provide a learning experience for the members and not just provide a place to sell an animal.

13. **FFA members will be allowed to use their FFA/SAE records at time of fair, if showing as FFA. Records will include financial, project journal, cash flow, and be signed by their advisor. Members will still need 4-H project book completed and signed by 4-H leader. All records must have a chapter advisors' signature. Advisors will submit a list of those who have NOT completed forms and manuals to the Extension office prior to the check in for that specific project.**
14. Clubs rotate in providing a lamb to be auctioned with the proceeds going to Stillwater County 4-H Council, clubs are responsible for obtaining and/or raising the council lamb separate from 4-H project.
15. **OPEN FLAME FIRES ARE PROHIBITED ON THE FAIRGROUNDS.**

### **CONSEQUENCES:**

Any violations of the rules and regulations may result in forfeiture of all premiums and awards, disqualification, expulsion, or probation of the exhibit and or livestock involved in the violation. Probation, disqualification, expulsion, or other disciplinary action of the livestock committee will be final. A committee that includes all designated 4-H Superintendents – including, but not limited to livestock and indoor project superintendents, 4-H Council President, and the County Agent(s) as mediator reserves the right to interpret rules and arbitrarily settle all difference and questions not adequately addressed by the code of ethics.

1. Loss Ribbon place (I.E. Purple to Blue)
2. Loss of Premium Money
3. Sent Home from Fair

These rules and consequences will be enforced by superintendents and/or appropriate committees.

### **DRESS CODE FOR ALL CLASSES:**

- SHIRT: long-sleeved button or snap-up with a collar. No T-shirts
- PANTS: black or blue jeans with no holes.
- SHOES: hard sole, closed toe shoes or boots are required for all classes. No tennis shoes, EXCEPT for dog.
- Hats or helmets are required as part of attire for horse, mini horse, and pony classes. ASTM F1163/SEI Helmets are strongly recommended for use during shows and practices.
- The entry numbers are to be visible from the back for all contests unless otherwise instructed by the judge or ring steward. The size of the showmanship class will be determined by the appropriate barn superintendent.
- Dog showmen are expected to follow the dress code listed above with the following exceptions: hard shoes and hats are not required.
- FFA Members must wear official FFA dress as approved by the three county chapters.
- Horse, Mini Horse, and Pony are expected to follow the dress code listed above with the following exceptions: western boots are required.

### **DRESS FOR ALL INTERVIEWS:**

Dress code includes business attire, agriculture business casual, or official showmanship dress.

### **SHOOTING SPORTS DRESS CODE:**

- Arm guards are required for archery, and long hair must be tied back behind the ears.
- SHIRTS: 4-H collared shirts or T-shirts are acceptable. Snap, button or pullover collared shirt or t-shirts or polos without graphics. For safety reasons, tank tops, and shirts showing the midriff area, are not allowable while participating in 4-H shooting sport activities.
- PANTS: Jeans, without holes or slacks.
- SHOES/FOOTWEAR: Casual shoes, tennis shoes, or boots. For safety reasons, shoes must cover the entire foot and must be closed toe. Air rifle: Normal low-cut, street-type or athletic shoes, including toe shoes must be worn in all positions. Shoes may not extend above the mid-point of the ankle and must have a flexible sole.
- Shooting jackets and special shooting pants are not permitted. Special shooting sweaters, shirts, or jacks with additional or special pads are not permitted.

## **STILLWATER COUNTY 4-H AND FFA GRIEVANCE POLICY AND PROCEDURE**

The County Extension Agent and/or current 4-H committees will make rule(s) interpretation and decisions. When an individual has given verbal notification of grievance of a rule or policy infraction and the concern is not satisfied, a written request is needed to file a grievance.

### **Submission of Statement of Grievance**

The party(s) grieving the process or decision shall file a formal written statement of grievance and complete the Grievance/Appeal form. Statements must be filed no more than 3 days after the incident or notification of the results of the grievance if they wish to file the grievance to a higher level.

The statement shall contain the following information at a minimum:

1. The date and location of the incident
2. The name(s) of the people filing the grievance.
3. A complete statement describing the incident including all the facts upon which the complaint is based.
4. Any rules, regulations, policies and/or procedures which have been violated, if any.
5. List the names and addresses (preferably with phone numbers) of people who have been involved with their role in the incident.
6. A proposed resolution or the result of the party filing the grievance recommends.
7. Signatures of those submitting the grievance.

### **Grievance Committee:**

The grievance committee will include:

- All designated 4-H superintendents – including, but not limited to livestock and indoor project superintendents.
- 4-H Council President
- The county agent as mediator
- FFA Advisor (if the grievance involves an FFA member)

A secretary will be designated from the group to take notes. A quorum of the committee consists of 5 committee members and is required to act on any grievance.

### **Procedures:**

The county agent will convene the meeting and notify everyone involved with the date, time, and location. The person(s) filing the grievance must be present at the hearing or available by phone to express their concerns. In the interest of time and to make it fair for everyone involved, the length of time each person is allowed to talk may be limited. If the procedure escalates to include inappropriate behaviors (i.e. foul language, improper gestures, threats, etc. as determined by the majority of the grievance committee) the grievance will be immediately dismissed resulting in an elimination of the grievers' rights.

After discussion of the person(s) filing the grievance will be excused from the committee meeting and committee members must vote. All committee members must vote, (unless excused for a direct conflict, and will not be included in the vote.) The decision is determined by a majority vote of the committee. Votes will not be publicized.

If a member of the grievance committee files a grievance/protest they must withdraw from the committee during the process. If worder or technical terms are involved, a professional in a field may be present to provide information. If people directly involved in the first decision(s) will attend the grievance committee meeting(s) to provide background information. If applicable, the club organizational leader and/or FFA advisor of the person filing the grievance will be notified and is strongly encouraged to attend the discussion portion of the Grievance Committee meeting.

### **Appealing a decision of the Grievance Committee:**

If the person filing the grievance or the individual(s) affected by the grievance are not satisfied with the decision of the committee, they may request a hearing with the Council Executive Committee. The process and procedures need to follow the same course as it did in the original grievance but be directed to the Council executive committee. The mediator is the county extension agent.

All committee members must vote, (unless excused for a direct conflict, and will not be included in the vote). If the vote is a deadlock the decision of the grievance committee stands and cannot be overturned.

Any and all questions, problems, violations, or other situations arising at any time before or after the fair not otherwise covered by the rules & regulations printed herein shall be decided upon by the appropriate superintendents and/or committees.

**Montana State 4-H Grievance Procedure** (If the person filing the grievance or the individual(s) affected by the grievance are not satisfied with the final decision of the local committee, the following procedure applies).

The party(s) grieving the process or decision shall file a statement of grievance. The statement shall contain the following information at a minimum:

1. The date of the incident
2. The name(s) of the people filing the grievance.
3. A complete statement describing the incident including all the facts upon which the complaint is based.
4. Any rules, regulations, policies, and/or procedures which have been violated, if any.
5. List the names and addresses (preferably with phone numbers) of people who have been involved in the incident and their role.
6. Signatures of those submitting the grievance.

### **Grievance Committee**

A committee of 3-5 people will be appointed by the State 4-H office to:

1. Narrow and define the issues related to the incident.
2. Gather information related to the incident which may include:
  - a. Identifying and obtaining input from people
  - b. Reviewing documents
  - c. Other processes deemed necessary by the committee.
3. Prepare recommendations for the resolution of the grievance. The recommendations will be non-binding and no testimony used by the grievance process may be used for any other purposes.

The grievance statement should be filed with: Todd Kesner, Director 4-H Center for Youth Development  
Taylor Hall, MSU Bozeman, MT 59717

### **Live Auction Procedures for Non-Livestock Exhibits**

Any 4-H member who receives a purple or blue ribbon on a completed, usable exhibit (not demonstration, sample, or display) may enter that exhibit in the Fair Live Auction providing it is not an animal item. Examples include, but are not limited to, leather wallets, photos (framed or matted), picnic tables, cross-stitched pillows, quilts, and garments. Members will only be allowed to sell two total items in the market sale. This includes combinations of livestock and non-livestock items (only 1 beef animal can be sold in the sale).

1. Fill out entry sheet either at the extension office any time after interviews or at the Silent Auction Registration table Thursday morning, prior to 10:00 a.m. A picture of the exhibitor and the item to be auctioned will be taken.
2. On Thursday morning between 8:00 and 10:00 am, you must return your completed entry sheet and exhibit to the Silent and Live Auction registration table, show the ribbon and entry tag you received on the exhibit to the person in charge of the Silent Auction (Silent Auction Manager). Do not leave your ribbon or entry tag with the exhibit. No exhibit will be received after 10:00 am. If this is not possible, a manager is willing to make an exception as long as considerate and open communication with the 4-H member occurs. Sale order will be completed concluding all market shows.
3. After manager has received registration form, item will be left on live auction table, Silent Auction Manager is no longer responsible for live auction items and auction table will be moved into the sale pavilion at 12:00 pm. Larger items on display outside will be given cards noting for sale in the live auction.
4. Exhibitors must present their exhibit in the sale in the correct sale order. Exhibitors must abide by the sale dress code to sell in the sale. (See dress code for showmanship, market sales, and round robin in the fair book for details).
5. Exhibitors may enter two non-perishable indoor items of the same project, or separate.
6. Buyers will be billed for the expense and exhibitors will be paid at the same time as all other livestock exhibits in the sale. A fee of 2.5% of the sale receipt will be added to cover advertising, broken items, etc.
7. Food projects may be added to silent and live auctions, the qualifications will remain the same as any other project that qualifies for auction. Members agree to furnish the buyer with a fresh product and must coordinate with the buyer to provide them with that item within a reasonable time after the fair unless the project is entered into the live auction. If an item is entered into the live auction, a fresh item must be made prior to the auction. As for a display at the fair for the silent auction, either a photo of the product (to be provided by a member) can be placed with the auction sheet or possibly look in display cooler to keep project from spoiling. Food items will be approved by a committee.
8. Any controversy or questions about Live Auction will be handled by the sale committee.

## Silent Auction Procedures

Any 4-H member who receives a blue ribbon or higher on a completed, usable exhibit (not demonstration, sample, or display) may enter that exhibit in the silent auction if it is not a food or animal item. Examples include but are not limited to leather wallets, photos (framed or matted), picnic tables, cross-stitched pillows, quilts, or garments. The auction will begin on (Thursday) of the fair at 10:00 am and will close sharply at 4:00 pm on Saturday.

1. Pickup an entry sheet either at the fair office at the fair office table any time after interviews or at the silent auction registration table Thursday before 10:00 am. You must fill out the entry sheet neatly and completely. Please allow 4-H members to fill in their entry form in their own penmanship as part of their responsibility \* This sheet will be displayed with your exhibit during the silent auction.
2. On Thursday morning between 8:00 and 10:00 am, you must return your completed entry sheet and exhibit to the silent auction registration table and show the entry tag with the ribbon you received on the exhibit to the person in charge of the silent auction. Do not leave your ribbon or entry tag with the exhibit. No exhibit will be received after 10:00 am. If this is not possible, the manager is willing to make an exception as long as considerate and open communication with the 4-H member occurs.
3. Food projects may be added to silent and live auctions, the qualifications will remain the same as any other project that qualifies for auction. Members agree to furnish the buyer with a fresh product and must coordinate with the buyer to provide them with the item within a reasonable time after the fair unless the project entered into the live auction. If an item is entered into the live auction, a fresh item must be made prior to the auction. As for a display at the fair for the silent auction, either a photo of the product (to be provided by a member) can be placed with the auction or possibly "look into" display cooler to keep project from spoiling. Food items will be approved by a committee.
4. The silent auction closes at 4:00 pm Saturday. The silent auction manager is available to exchange items and money on 4-H members' behalf from 4:00 to 5:30, 6:00 at the latest, as needed. 4-H members have until this end time to pick up their envelope from the manager. Any remaining envelopes and projects not picked up by the buyer will be handed over to the extension office to be picked up by the 4-H member. Items not paid for or bid on will be returned to the 4-H member.
5. At close of silent auction, the manager is responsible for exchange of money and project to buyer, attributing correct dollar amount to proper member, which is organized by an envelope system, attaining buyer's mailing address for purposes of thank you notes, and logging buyer's name from extension office purposes. Please do not conduct a transaction on your own as this would interfere with this process.
6. Any controversy or questions will be handled by the sale committee.

\*The suggested bid amount should cover your costs plus a slight profit. Refer to your financial record sheet before stating a minimum bid.

## Live Auction Policy

1. Sale Order: Sale of Champions & Reserve Champions: Begin the sale with Grand/Reserve Champion of each species using the rotation of species that has been established over the years. A 4-H/FFA member may sell as many Grand and Reserves as awarded. Using the same rotation, sell the purple ribbons animals of each species. Animals will be placed in order in the respective ribbon colors using judges placing of top 7 followed by the heaviest in the ribbon placing to the lightest. Following the last species of purple ribbon animals. Using the same rotation of species sell all blue ribbon animals followed by indoor exhibits of blue. Using the same rotation of species, sell red ribbon animals. Council lamb will be sold in the middle of the sale.
2. Sale order will alternate each year by species. 2026 sale order will be market swine, market beef, market rabbit & poultry, market sheep, and market goats.
3. All market animals will be weighed and sold by the pound rather than by the head, with the exception of poultry.
4. Where an animal is purchased and the buyer then donates it to some worthy cause for resale, the animal will be resold immediately. However, any animal is limited to that single resale in the ring. The council will sell approximately halfway through the sale. All other donated items & animals donated for the sale will sell at the end of the sale.
5. **Members may sell two market animals, only one may be market beef.** This can be any combination of beef, sheep, swine, rabbit, or poultry.
6. Members are responsible for putting their animals in the proper pen, stall, or trailer at the fairgrounds after they go through the sale ring.

7. A member may only remove animals from the sale before the establishment of the sale order by the 4-H office staff and this is done immediately following the conformation judging of each market class.
8. If participant is not personally able to sell their animal at the sale, 3% of sale fee charge will be applied. The exception would be if another 4-H/FFA activity conflicts, members must come before the council to present your case to be approved prior to the fair. Money would go to the market animal account for council.
9. All market animals sold at the Stillwater 4-H/FFA **Market Livestock will be assessed a fee of 2.5% of the sale receipt.** Commission is used for sale expenses such as advertising, buyer's lunches and recognition, brand inspection, livestock equipment, and market animal emergency fund.
10. All animals sold during the 4-H/FFA Market Livestock sale and sent resale will be delivered to the resale buyer. There will not be any negotiations or reselling of animals during or at the fair. Resale prices and terms will be negotiated and posted prior to the fair by the sale committee. Once the prices are finalized, 100% of all animals sent resale will be delivered to the committed resale buyer. As the livestock sale committee contracts for the sale of all the resale animals before the sale, no resale animals will be available for purchase back by exhibitors after the sale.
11. The 4-H Council and resale committee will not negotiate or make changes prior to delivery. The names of the resale buyers will not be released to the general public by the sale committee except to those individuals need the information for transport, inspection, health, and related issues.

**All buyers' pictures will be taken following the end of specie showmanship competition with the exception of swine. For swine buyers' pictures,** last names A-K will take their swine pictures following the swine market show. At conclusion of swine showmanship and breeding show, last names L-Z will their buyers' pictures. **See dress code for attire rules.** A portable electronic scale will be used to weigh the stock for show classification and sale weight. These scales have been inspected and licensed by the state. Swine must be clean at weigh in.

Maximum weight limits have been established by the 4-H Council for the market animals. Market animals weighing over the limit will be paid only for the limit weight (i.e. the buyer of a 160 lb. lamb will only be charged for 155 lb. and the member will only be paid for

<b>MAXIMUM PAY LIMITS:</b>	Swine – 300 lbs.	Beef – 1550 lbs.	Lamb – 155 lbs.	Goats – 100lbs.
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155 lb.)

Minimum weight limits have also been established by the 4-H Council for the market animals. Market animals that have not met the minimum weight limit cannot be sold in the 4H sale.

<b>MINIMUM PAY LIMITS:</b>	Swine – 225 lbs.	Beef – 1000 lbs.	Lamb – 100 lbs.	Goats – 50lbs.
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(Weights revised by 4H Leaders Market Sale Committee 2017)

**\*\*Sale order will be posted for 2 hours Friday afternoon at the fair office for your review. Any corrections must be made during this time. SALE ORDER WILL BE FINAL AFTER THE 2 HOURS\*\***

## Carcass Program, Policy, and Procedures

1. All entries into the carcass program must be enrolled by the respective enrollment deadlines:
  - a. Market beef: January 1
  - b. Market swine, sheep & goat: May 1
2. A member must be enrolled in the market project to take a carcass animal and follow all requirements of the class with regards to manuals/options, and records including completion deadlines for records and manuals for the fair.
3. All carcass animals must be castrated. Scurs or horns are acceptable providing the animal is safe to handle.
4. Judging guidelines: After evaluation, animals will be evaluated based on standards of the respective Montana State Carcass standards: <https://animalrangeextension.montana.edu/beef/steerofmerit.html>  
<https://montanasoe.org/>  
<https://www.animalrangeextension.montana.edu/sheep/index.html>
5. All carcass animals MUST be weighed on the scale provided. The animals will be judged before the fair. Members MUST attend the weigh-in, live judging, and carcass evaluations to compete for awards. Carcasses will be placed 1,2,3,4, etc. by the judge with the overall placing to determine the winner. If any animal qualifies, the grading results will be sent into the State Merit Programs. To qualify for the Steer of Merit program, the member must have attended a Quality Assurance Program.
6. Carcass Show Dress Code Guidelines: Business or Show attire (as interview dress code is stated) closed toe shoes required.
7. It is the responsibility of the member to find a buyer for the carcass animal and notify Stillwater Packing Company as to cutting instructions and ownership.
8. A member who has intended to exhibit and sell his/her market animal in the fair sales but finds the animal is considered too dangerous to bring to fair may enter the carcass contest with that animal up to the date of delivery to the packing plant, even if they are not carrying a carcass project. Members must call the Extension office to enter.
9. **A participant can enter up to 2 animals per species**
10. Carcass awards will be as follows:

BEEF PLACING	1 \$150	2 \$100	3 \$50
SHEEP, GOAT & SWINE PLACINGS	1 \$75	2 \$50	3 \$25

## Animal Science Projects

### **All Species Project Year Requirements**

Completing minimum requirements at each level can be done in 1 to 3 years.

- Level 1: Must complete a minimum of 5 activities and 3 learning experiences each year.
- Level 2: Must complete a minimum of 5 activities and 5 learning experiences each year.
- Level 3: Must complete a minimum of 5 activities and 5 learning experiences each year.
- Independent Study: Is for any youth who are looking for opportunities and new challenges within a specific project in which the member is currently enrolled. The members determine specific experiences needed to accomplish project goals and locate resources helpful in carrying out their plans. (example: utilizing project "option" books available through the County Extension office instead of the project manuals that are designated for each project).

## General Livestock Rules

1. Market animals cannot be enrolled as breeding projects.
2. All market/carcass beef, sheep, and goats will be **owned**, and are required to bring their animals to the following locations on the specific date at the specific time. Those dates are below. After these weigh-ins a card will be given containing name, weight, and tag numbers. These will be the official starting weights. Exhibitors have one week from the date of receipt to submit any corrections to the Extension office.
  - Beef Tagging – Generally, first Sunday in January (unless otherwise specified). Midland Bull Test (Columbus, MT) Time: 12 PM to 3 PM. Once steers are weighed in there will be an educational meeting/round table discussion including lunch held at Midland. There will be pen space available for animals during the meeting if you wish to not have them on your trailer. Please bring your brand inspection with you and if you only have a bill of sale, please bring that and a brand inspector will be on site to assist in getting an inspection for you. Steers do not need to be halter broke to be weighed and tagged in January.
  - Swine/ Sheep/Goat Tagging – Generally, 1<sup>st</sup> Sunday in May (unless otherwise specified) at the Stillwater County Civic Center. Time : TBD. All sheep and goats must be scrapie tagged to weigh in.
  - Each exhibitor can tag three animals in each species. Exhibitors can enter all 3 in their entry, but at fair entry they must decide which 2 animals they will be weighing and exhibiting in market classes at the fair. The 3rd animal may be entered in the carcass contest (see fair book for details of the contest). Members will only be allowed to sell two total items in the market sale. This includes combinations of livestock and non-livestock items (only 1 beef animal can be sold in the sale).
  - If the weather causes a problem for you to get to Midland Bull Test on the beef tagging date, please contact Sarah-Jane French at the Extension Office (322-8035 or 804-678-9937) or Melissa Kramer (406-780-0575). NO alternate date will be offered for beef, sheep, swine, and goat tagging.
  - All livestock exhibitors at the Stillwater County Fair are required to attend a MSU Extension Animal Quality Assurance Training prior to the fair entry deadline to be eligible to exhibit at the Stillwater County Fair. Exhibitors must attend a session their first year as a beginner, first year as a junior and first year as a senior or the first year they exhibit. They must attend the 1½ hour training with a parent or legal guardian. A training session will be held on tagging day for those who can attend. You can also attend any of the other training courses that will be offered. Contact the Extension Office for detailed information. Several counties around the state are also offering this training. Members can attend a local training session with approval from the Extension Agent.
  - Tagging an animal for the Stillwater County Fair does not enter it in the fair. Stillwater County Fair entry deadline for the 2026 fair is June 15, 2026, by 5:00 pm – no exceptions. Entries received after 5:00 pm on June 15, 2026, and before 5:00 pm on June 22, 2026 will incur a \$50 per exhibitor late fee. No late entries will be accepted without payment. Entries submitted after 5:00 pm on June 22, 2026, will not be accepted.
3. **All animals: breeding animals, horses, mini horses, ponies, goats, dairy animals, (see dog rules), cats, rabbits, poultry, and pocket pets must have been acquired, in members continual care and be enrolled by May 1<sup>st</sup>.**
4. An animal shown as a market animal cannot be used as a breeding project.
5. If an animal is tagged as a market animal for a different fair, it may not be shown in the Stillwater Fair. (except for in carcass contest)
6. To participate in any of the carcass contests the member must be enrolled in the respective market animal project and satisfy all the project requirements including completed records and be interviewed at the fair.
7. All market animals must be dehorned and castrated, **except goats which will be blunted**.
8. A 4H/FFA member may enter only as many animals as the rules for the class allow.
9. Champions will be selected in classes only as noted in the class rules and at the judge's discretion.
10. Please note: All champion showmanship animals will be on display for the entirety of the fair. Any exceptions will be brought before a committee of all the livestock superintendents. If a member chooses to remove their animals early, they will forfeit all awards for winning that particular class.
11. All feed and equipment must be furnished by the exhibitor. Shavings for bedding will be furnished.
12. Ribbons will be awarded at the discretion of judges. Exhibits will be placed Purple, Blue, Red, and White. No premiums are paid on white ribbons and white ribbon animals are not allowed to sell in the livestock sale.
13. All animals must be clean and properly fitted or will not be shown.

14. All large and small animal exhibitors, including showmanship, are required to participate in the showmanship contests, Horse, mini horse, and pony champions will join the Round Robin on Saturday. Non-participants must meet with the superintendents and the appropriate committees to explain reasons for not participating. Penalties will be loss of awards and premiums. Showman will remain Jr. Showman until eligible by age for Sr. Division. A member is considered a Sr. If he/she has reached age 14 by October 1<sup>st</sup> of the Current 4H year. A first-year member will show in the novice division. FFA members will show in the Sr. Division.
15. No more than 5 breeding animals per species per member may be shown at the fair. Each animal must be listed on the entry form to be eligible for ribbons and premiums.
16. All market beef, swine, sheep, rabbit, poultry, and goat members are required to obtain Quality Assurance certification by attending training during first market livestock year as a beginner, first market year as a junior, and first market livestock year as a senior.
17. All sheep and goat members bringing animals to the fair will be required to have all animals tagged or tattooed for the Scrapies Free program that is promoted by the State Department of Agriculture.
18. A champion and reserve showman will be chosen if quality merits, in the Junior and Senior livestock division.
19. All members please note: Any member selling exhibits who is not dressed according to the rules will have their exhibits pulled out of the sale order and will be put at the end of the sale.
20. Members must show their own animal and ALL animals must be controlled. Because of safety concerns, all livestock must be manageable by the livestock exhibitor. Any animal deemed unsafe by the livestock superintendents will not be allowed to show or sell.
21. Exhibitors may receive limited assistance from parents, other enrolled members of Montana 4H/FFA (Cloverbuds are not full members and not insured to show animals), and barn superintendents. A member who has more than one animal in class will have a member of Stillwater County 4H/FFA assist in showing the second animal. The members will have to name who will show their animal and notify the barn superintendent. All members showing an animal in the ring will be dressed in show attire per the dress code. If a member is not appropriately dressed, they will not enter the ring. Members with multiple animals need to plan in advance as the gate will not be held. Any beginner beef member, ages 8-10 years, can have "limited hands-on help" from an adult. Adults other than judges and officials will not be allowed within 10 feet of any animals during the judging. This rule is subject to exemptions due to safety considerations.
22. **All animals will be stalled inside the fairground's enclosure at all times.**
23. 4H & FFA members are responsible for feeding, watering, and caring for their livestock, also for the appearance, condition, and cleanliness of their stall area. The buildings must always be kept in order. Show boxes and equipment may be stored in barn within designated areas as determined by the superintendent.
24. **Livestock and horse exhibitors must clean their stalls before they leave the fairgrounds, in addition, each member must also check out with the barn superintendent before leaving the grounds.**
25. Market beef animals must have a bill of sale. The bill of sale will be turned in at Beef Weigh in at the fair.
26. Every family can enroll ONE extra market animal or horse that can be used for a replacement by any sibling enrolled in the respective project if one of their animals becomes sick, injured, or dies. The animal must be tagged and/or designated as the extra animal. To move the animal from being the designated extra animal to the replacement animal the family must contact the livestock Extension agent for approval. Evidence as a picture, vet letter, or other proof may be asked for. The extra animal can be entered into the carcass contest under any family member enrolled in the respective project.
27. Fair Weigh-In: Livestock will be weighed in for classification, refer to fair weigh-in schedule. This weight will be used as the sale weight. Check weight limits. Following the weighing of the animals, class will be designated and posted. Class size will be determined by superintendents with consult from the judge but will not exceed 15 animals.
28. Fair Weigh-in: If an animal arrives at weigh-in and the tag is unreadable due to uncleanliness, the animal will not be allowed to weigh-in and show.
29. **Upon entering the fairgrounds, All livestock (including large and small animals in both market and breeding and horses) are subject to examination by veterinarian and may be removed from the show and fairgrounds at their discretion.**
30. Re-weigh policy: A request for a re-weight must be made immediately after it is weighed at the designated fair weigh-in time. It will be immediately re-weighed. It is recommended that an adult accompanies their children to weigh-in.
31. Before any animal is removed from the fairgrounds it must be cleared with the species livestock superintendent.
32. Only Animals entered in Stillwater County Fair are allowed to be on Stillwater County Fairgrounds.

## **The 4H/FFA Livestock Code of Ethics**

Montana 4H is based on principles of positive youth development. 4H and FFA believe that all producers and exhibitors of livestock have an interest in maintaining a reputation of integrity as well as interest in presenting a positive and progressive image at livestock shows. Because 4H and FFA believe all livestock producers want to produce a wholesome, safe, and reliable source of food for the public, showing, and exhibiting of 4H and FFA livestock at shows and fairs.

## **Sportsmanship**

All exhibitors and their families are encouraged to conduct themselves in a positive, honest, sportsmanlike manner during the shows and at the fair. Losing gracefully is just as important as winning humbly. The following practices are prohibited:

1. Criticizing or interfering with the judge, other exhibitors, or show officials while attending the fair may result in an individual or group being expelled, placed on probation, or declared ineligible to exhibit at the fair.
2. Unsportsmanlike conduct, such as abusive language to show officials, other exhibitors or spectators is prohibited. Any member or their parent/guardian exhibiting unsportsmanlike conduct will be warned. A second offense will result in the removal by grievance committee of said member from the fair and forfeit of all premiums and awards.
3. Misrepresenting the age of an animal for a class in which it is shown is prohibited.

## **Treatment of Animals**

All animals are to be treated in a humane manner. Adequate feed, water, and shelter are to be always provided. Physically abusing an animal is unacceptable at any time. A STOP sign will be put in each barn and will be put on an animal's pen if the member is not attending to animal as seen fit by the barn superintendent. The member will be given one hour to remedy the situation.

## **Physical Alteration of an Animal**

The following will not be tolerated:

1. Treating or massaging any part of the body internally or externally with an irritant, counter irritant or other substance or method to temporarily straighten a weak back or loin to produce unnatural animation.
2. Striking the animal to create swelling in a depressed area.
3. Performing surgery of any kind to change the natural contour or appearance of the animal's body, hide or hair. Not included is the removal of horns, clipping and dressing of hair and trimming of hooves, spaying heifers, castrating male animals or docking tails.
4. Insertion of foreign material under the skin.
5. Balancing the udder by an abnormal means including the use of a mechanical contrivance or the injection of fluid or drugs.
6. Setting the teats and/or occluding (sealing the ends) with a mechanical contrivance or with the use of chemical preparation.
7. Treating or massaging the udder or its attachments with an irritant or counter irritant. The use of common products such as fly spray, ointment, or liniment in excess to the extent that is irritating is included as irritant unless required to reduce edema at the time of calving.
8. Any attempt to change the natural color of any animal, either purebred or crossbred, by changing the color or adding false hair, fleece, or skin at any point, spot, or area of the animal's body is prohibited. The natural color of an animal cannot be altered using any artificial coloring. However, products that match the animals' natural color may be used in the fitting process. For example, black products may be used on a black-legged animal and red color can be used to cover a steer or lambs natural leg color.
9. The use of a cold wet towel is allowed
10. Oral drenching using drench guns is allowed. Drenches will only be allowed that are formulated by an animal nutrition company/business and labeled for that particular use. NO PUMPING, USE OF DRENCH TUBES, OR ANY OTHER ESOPHAGEAL METHOD IS ALLOWED

## **Administration of Drugs**

The Stillwater County Fair does not permit the administration of a drug or any kind of description (herbal, natural, or pharmaceutical), internally or externally, except for treating a recognized disease or injury. For the purposes of these rules, the term "drug" shall mean any substance, the sale, possession, or use of which is controlled by license under federal, state, or local laws or regulations and by any substance commonly used by the medical or veterinary profession which affect the circulatory, respiratory, or central nervous system of an animal. Only those drugs approved and labeled under FDA law for use on specific animals can be

administered. Livestock requiring any medication should be identified upon arrival at the fair to the barn superintendent. Exhibitors should be prepared to present a valid prescription or a written explanation either or both to be signed by the animal's licensed veterinarian. If livestock requires medication or treatment after arrival at the show, and medication used to protect the health and welfare of the animal must be prescribed by a licensed veterinarian and approved by the superintendent. Administration must, at all times, be given in accordance with the label or veterinarian's prescription. Liability for the correct administration of the prescribed drug is the responsibility of the exhibitor and the exhibitor's parents or legal guardian. Exhibitors are prohibited from:

1. The use of alcoholic beverages in feed or administered as a drench.
2. The use of diuretics on any animal is prohibited.
3. Minimizing the effects of cramping by feeding or injecting drugs, depressants or applying packs or using any artificial contrivance or therapeutic treatment exempting normal exercise.
4. Administration of tranquilizers or calming agents, natural, herbal, or pharmaceutical, to calm down animals. The livestock Committee reserves the right to call in a veterinarian for testing.

All animals sold through the 4H market livestock sale must conform to FDA/EPA/USDA established withdrawal periods for any substances including drugs, pesticides, feed additives, or other chemicals. Animals may be tested at packing facilities for antibiotics residue. If a positive test is confirmed, the animal will be condemned. The loss and associated costs are the responsibility of the member/exhibitor, not the 4H Council.

### **Herdsmen Award**

4H members will be evaluated on care of animals, pen/barn cleanliness, helpfulness, sportsmanship, public interaction, and fair set-up and clean up. Awards will be given to a senior and junior member in each category (beef, sheep, swine, and small animal). These awards are to be distributed on Achievement Night.

# DEPARTMENT 1

## MARKET ANIMALS

### DIVISION 1 MARKET BEEF

1. This class is open to all breeds, purebreds, grades, or crossbreds.
2. There is a maximum of two tagged market beef per exhibitor.
3. Animals must have been in possession and in continual care of the member since January 1 of the current year and fed by the exhibitor. The official weight is taken on the 1<sup>st</sup> Sunday of January. Brand inspections are required at this time. No replacement can be made after the possession date. The members must be enrolled in the Market/Carcass Beef project in the Extension Office by the 1<sup>st</sup> Monday in January.
4. Animals will receive an award ribbon according to the following: purple, blue, red, and white. White ribbon animals are not allowed to sell in the market sale.
5. The officials may divide the animals into as many classes as deemed advisable.
6. A champion and reserve champion steer will be picked in the market beef division if quality merits.
7. The 4H Livestock Code of Ethics as defined in fair book will be adhered to.
8. All market beef shown at the fair must be dehorned
9. Neck ropes are required for all beef projects entered in the fair. If neck rope is missing, exhibitor will receive warning, have 12 hours to comply, or exhibitor will be asked to remove animal from the fair. \*\*cow/calf pairs in pens do not need neck rope.
10. All market animals must be completely castrated.
11. See project requirements in the livestock sale policy.
12. See dress code under livestock rules.
13. See market livestock sale rules.
14. Carefully check the weight requirements in the livestock sale policy.
15. Must be born after January 1<sup>st</sup> of the previous year.
16. Market beef animals must have a bill of sale. The bill of sale must be turned in at beef weigh in at fair.
17. Any beef not at minimum weight will be entered into a feeder class. This animal can be shown for showmanship and may ribbon in the market division, but **MAY NOT BE BROUGHT BACK FOR FINAL DRIVE AND WILL NOT BE ABLE TO BE SOLD**

**CLASS 1** Market Beef Animal – List each animal on separate line on entry form with ear tag #

**CLASS 2** Carcass Beef Animal – List each animal on separate line on entry form with ear tag #

**CLASS 3** Feeder – Can be showed in showmanship and can ribbon in market but

### DIVISION 2 MARKET LAMB

#### Open to all lambs regardless of breed

1. Lambs will be separated into weight breaks and classes will be posted.
2. Animals must have been in possession of, fed by and in continual care of the members by the official weigh-in on the 1<sup>st</sup> Sunday in May. The member must be enrolled in the market/carcass sheep project in the Extension Office by May 1<sup>st</sup>. No replacements can be made after the initial weigh-in date.
3. Market lamb date of birth must be on or after December 1<sup>st</sup> of the current 4H year.
4. All sheep shown at the Stillwater County fair are required to be tagged with a USDA scrapie tag which should be in place when youth take possession of lamb. Scrapies tags are mandatory at the initial weigh-in and the fair weigh-in.
5. All market lambs must arrive at the fairgrounds for weigh-in slick shorn and may be fit on the fairgrounds as needed.
6. A champion market lamb and a reserve champion market lamb will be picked if quality merits.
7. There is a maximum of two tagged market lambs per exhibitor
8. All lambs must have four feet on the ground during judge's inspection and handling. Exhibitors will receive one warning before being disqualified and asked to leave the show ring.
9. See project requirements in the livestock sale policy.
10. See dress code under livestock rules.

11. See market livestock sale rules.
12. Carefully check the weight requirements in the Livestock sale policy.
13. Any lamb/sheep not at minimum weight will be entered into a feeder class. This animal can be shown for showmanship and may ribbon in the market division, but **MAY NOT BE BROUGHT BACK FOR FINAL DRIVE AND WILL NOT BE ABLE TO BE SOLD**

**CLASS 1** Market Lamb: List each entry on separate line on entry form with ear tag #

**CLASS 2** Carcass Lamb: List each entry on separate line on entry form with ear tag #

**CLASS 3** Club Pen of 3 Market Lambs: Max 2 per member. Enter by Club name, 1 entry per club.

**CLASS 4** White face lamb (classified as dam and sire are white face): List each entry on separate line on entry form with ear tag #

### **DIVISION 3 MARKET GOAT**

1. Animals must have been in possession of, fed by and in continual care of the members by the official weigh in on the 1<sup>st</sup> Sunday in May. The member must be enrolled in the market/carcass goat project in the Extension office by May 1<sup>st</sup>. No replacements can be made after the initial weigh-in date.
2. All goats shown at the Stillwater County fair are required to be tagged with a USDA scrapie tag which should be in place when youth take possession of goat. Scrapies tags are mandatory at the initial weigh-in and the fair weigh-in.
3. All market goats must arrive at the fairgrounds for weigh-in shorn and may be fit on fairgrounds as needed.
4. A champion market goat and a reserve champion market goat will be picked if quality merits.
5. There is a maximum of two tagged market goats per exhibitor
6. All goats must have four feet on the ground during judge's inspection and handling. Exhibitors will receive one warning before being disqualified and asked to leave the show ring.
7. See project requirements in the livestock sale policy.
8. See dress code under livestock rules.
9. See market livestock sale rules.
10. Carefully check the weight requirements in the livestock sale policy.
11. Must not be born before October 1<sup>st</sup> of current 4H year.
12. Horns must be blunted for fair.
13. Any goat not at minimum weight will be entered into a feeder class. This animal can be shown for showmanship and may ribbon in the market division, but **MAY NOT BE BROUGHT BACK FOR FINAL DRIVE AND WILL NOT BE ABLE TO BE SOLD**

**CLASS 1** Market Goat: List each entry on separate line on entry form with ear tag #

**CLASS 2** Carcass Goat

**CLASS 3** Club pen of 3 Market Goats: max 2 per member. Enter by club name. 1 entry per club

### **DIVISION 4 MARKET SWINE**

1. Animals must have been in possession of, fed by and in continual care of the member and be enrolled in the market/carcass swine project in the Extension office by May 1<sup>st</sup>. No official weight will be taken (use the 1<sup>st</sup> Sunday in May for your records). No replacements can be made after the enrollment date.
2. Class is open to all market hogs regardless of breed.
3. A champion market hog and a reserve champion market hog will be picked if quality merits.
4. There is a maximum of two tagged market hogs per member.
5. See project requirements in the livestock sale policy.
6. See dress code under Livestock rules.
7. See market livestock sale rules.
8. Carefully check the weight requirements in the livestock sale policy.
9. Any swine not at minimum weight will be entered into a feeder class. This animal can be shown for showmanship and may ribbon in the market division, but **MAY NOT BE BROUGHT BACK FOR FINAL DRIVE AND WILL NOT BE ABLE TO BE SOLD**
10. Must be born after November 1<sup>st</sup> of the current 4H year.

**CLASS 1** Market Hog: List each entry on separate line on entry form with ear tag #

**CLASS 2** Carcass Hog: List each entry on separate line on entry form with ear tag #

**CLASS 3** Club pen of 3 Market swine: max 2 per member. Enter by club name. 1 entry per club.

#### **DIVISION 5 MARKET POULTRY**

1. Chickens must weigh at least 3 ½ lbs. and no more than 8 lbs. Any chicken over 8 lbs. cannot compete for champion or reserve.
2. Each pen will consist of 2 birds.
3. Open to all Meat breeds
4. Market poultry must be owned and in the possession of exhibitor for at least 30 days prior to the first day of fair.
5. Any poultry not at minimum weight will be entered into a feeder class. This animal can be shown for showmanship and may ribbon in the market division, but **MAY NOT BE BROUGHT BACK FOR FINAL DRIVE AND WILL NOT BE ABLE TO BE SOLD**

**CLASS 1** Meat Chickens 3.5 - 8lbs. (single)

**CLASS 2** Meat pen Chickens 3.5 - 8lbs each

**CLASS 3** Meat Turkey (Hen 16 plus lbs.) (Toms 20 plus lbs.)

#### **DIVISION 6 MEAT PEN RABBITS**

1. Meat rabbits must be owned and in possession of the exhibitor for at least 30 days prior to the first day of the Fair.
2. Market weight limits are 3 to 5 lbs. any rabbit over 5 lbs. will not be eligible for grand champion or reserve champion.
3. Meat single entries will be judged on meat type, condition, and fur.
4. Meat pens will be judged on meat type, condition, and fur.
5. Any rabbit not at minimum weight will be entered into a feeder class. This animal can be shown for showmanship and may ribbon in the market division, but **MAY NOT BE BROUGHT BACK FOR FINAL DRIVE AND WILL NOT BE ABLE TO BE SOLD**

**CLASS 1** Single Fryer 3 – 5 lbs. (Fryer- a young meat animal, which for show purposes, cannot be over 10 weeks old or weigh over 5 lbs.)

**CLASS 2** Meat Pen (Fryer- a young meat animal, which for show purposes, cannot be over 10 weeks old or weigh over 5 lbs.)

## **DEPARTMENT 2 BREEDING ANIMALS**

#### **General Rules**

1. All breeding animals and/or substitutions must have been in the member's possession by May 1st.
2. **Breeding Animal Validation forms are required and must be submitted to the Extension Office by May 1<sup>st</sup>.**
3. A champion may be selected in each of the age classifications, all breeds included, if the quality merits. This is entirely up to the judge's discretion.
4. **Up to FIVE animals may be entered in each division.**
5. **Breeding animals may be advertised for sale at the fair and sold by private treaty only.**
6. Breeding animals will be shown in the ring.
7. See dress code under Livestock Rules.
8. Explanation of awards: awarded by overall male and female per division.

#### **DIVISION 1 BREEDING BEEF**

1. Breeding beef will be shown by age and sex; all breeds will be combined

2. Breeding cattle will be evaluated based upon breed type and characteristics, quality, and development for age.
3. Neck ropes are required for all beef projects entered in the fair. (adopted 1/2007) If neck rope is missing, exhibitor will receive warning, have 12 hrs to comply, or exhibitor will be asked to remove the animal from the fair. \*\*cow/calf pairs in pens do not need neck rope.
4. General 4-H, Livestock, and Breeding Rules also apply

**CLASS 1** Female under 1 year (heifer class)

**CLASS 2** Female over 1 year, under 2

**CLASS 3** Female over 2 years

**CLASS 4** Cow/calf pair

**CLASS 5** Bull calf

**CLASS 6** Independent Study – Interview Only

**CLASS 7** Yearling Bull – **please notify the Extension Office or superintendent if bringing a yearling bull to the fair.**

## **DIVISION 2     DAIRY CATTLE**

1. Animals will be shown by age and sex; all breeds will be combined
2. Dairy cattle will be evaluated based upon breed type and characteristics, quality, and development for age.
3. General 4-H, Livestock, and Breeding Rules also apply

**CLASS 1** Female under 1 year

**CLASS 2** Female over 1 year, under 2

**CLASS 3** Female over 2 years

**CLASS 4** Nursing bull

**CLASS 5** Independent Study – Interview Only

**CLASS 6-** Yearling Bull- **please notify the Extension Office or superintendent if bringing a yearling bull to the fair.**

## **DIVISION 3     DAIRY GOAT (Includes Nigerian)**

1. Animals will be shown by age and sex; all breeds will be combined
2. Animals will be judged on size for age, type, vigor, condition, and breed characteristics.
3. 2 animals per class number only. A total of 5 animals are allowed in this division.
4. Goat members must have completed the requirements in their manuals or optional requirements for completion of the year.
5. All goats are required to be tagged with a USDA scrapie tag or tattooed under the Scrapie's Free Program before coming to the Fair.
6. All dairy goats are to be clipped before arriving at the fair. Angora & pigmies are not to be clipped.
7. General 4-H, Livestock, and Breeding Rules also apply

**CLASS 1** Doe under 1

**CLASS 2** Doe, dry, over 1, under 2

**CLASS 3** Doe, milking, over 1 under 2

**CLASS 4** Doe, milking, over 2 under 3

**CLASS 5** Doe, milking, 3 and over

**CLASS 6** Dam & Daughter, 2 sr. Doe's or 1 Sr. Doe and 1 Jr. Doe

**CLASS 7** Buckling born after Jan 1 of current year

**CLASS 8** Yearling Buck

**CLASS 9** Sr Buck (2-3 years)

## **DIVISION 4     PACK/ PYGMY/ ANGORA**

### PACK GOAT

**CLASS 1** Pack Goat

**CLASS 2** Boer Goat

PYGMY GOAT

**CLASS 3** Doe under 1

**CLASS 4** Doe over 1

**CLASS 5** Buck under 1

**CLASS 6** Buck over 1

ANGORA GOAT

**CLASS 7** Doe under 1

**CLASS 8** Doe over 1

**CLASS 9** Buck under 1

**CLASS 10** Buck over 1

BOER GOAT

**CLASS 11** Doe under 1

**CLASS 12** Doe over 1

**CLASS 13** Buck under 1

**CLASS 14** Buck over 1

INDEPENDENT STUDY

**CLASS 15** Independent Study – Interview only

**DIVISION 5 BREEDING MEAT GOAT**

1. Breeding meat goats will be shown by weight
2. Breeding goats will be evaluated based on breed type and characteristics, quality, and development for age.
3. All goats must have four feet on the ground during judge's inspection and handling. Exhibitors will receive one warning before being disqualified and asked to leave the show ring.
4. All does shown at two years old or over are required to have kidded.
5. All goats are required to be tagged with a USDA scrapie tag or tattooed under the Scrapies Free Program before coming to the Fair.
6. All breeding meat goats are to be clipped before arriving to the fair.
7. General 4-H, Livestock, and Breeding Rules also apply

**CLASS 1** Doe kid- 12 months and younger

**CLASS 2** Jr Doe 12-24 months old

**CLASS 3** Sr Doe- 2 years and older

**CLASS 4** Wethers (Pet 1 year and older)

**CLASS 5** Buckling born after Jan 1 of current year

**CLASS 6** Yearling Buck

**CLASS 7** Sr Buck (2-3 years)

Goat Showmanship: Only goats entered in Division 3 and 4. No bucks allowed in any showmanship classes.

Meat Goat Showmanship: Only goats entered in breeding meat goat or market goat divisions. No bucks allowed in any showmanship class. Meat Goat showmanship is a brace class only.

See department 9 for divisions and classes.

**DIVISION 6 BREEDING SHEEP**

1. All sheep will be shown by weight and the following breeds. Animals will be evaluated upon breed type and characteristics, quality, and development for age.
2. All lambs must have four feet on the ground during judge's inspection and handling. Exhibitors will receive one warning before being disqualified and asked to leave the show ring.
3. All ewes shown at two years old or over are required to have lambed.
4. All sheep shown at the Stillwater County fair are required to be tagged with scrapies free tag.
5. See project requirements in livestock sale policy.
6. Explanation of awards: Awarded by overall male and overall female per division.
7. A producing ewe may be accompanied by her lambs, her fleece, and the ram if a member chooses.
8. General 4-H, Livestock, and Breeding Rules also apply

HAMPSHIRE

**CLASS 1** Hampshire Ram Lamb

**CLASS 2** Hampshire Ram over 1 year

**CLASS 3** Hampshire Ewe Lamb

**CLASS 4** Hampshire Ewe over 1 year

**CLASS 5** Hampshire Ewe over 2 years

SUFFOLK

**CLASS 6** Suffolk Ram Lamb

**CLASS 7** Suffolk Ram over 1 year

**CLASS 8** Suffolk Ewe Lamb

**CLASS 9** Suffolk Ewe over 1 year

**CLASS 10** Suffolk Ewe over 2 years

COLUMBIA

- CLASS 11** Columbia Ram Lamb
- CLASS 12** Columbia Ram Lamb over 1 year
- CLASS 13** Columbia Ewe Lamb
- CLASS 14** Columbia Ewe Lamb over 1 year
- CLASS 15** Columbia Ewe Lamb over 2 years

WETHER SIRE AND DAM

- CLASS 21** Wether sire and Dam Ram Lamb
- CLASS 22** Wether Sire and Dam Ram over 1 year
- CLASS 23** Wether Sire and Dam Ewe Lamb
- CLASS 24** Wether Sire and Dam Ewe over 1 year
- CLASS 25** Wether Sire and Dam Ewe over 2 years

AOB – ALL OTHER BREEDS

- CLASS 31** AOB Ram Lamb
- CLASS 32** AOB Ram over 1 year
- CLASS 33** AOB Ewe Lamb
- CLASS 34** AOB Ewe over 1 year
- CLASS 35** AOB Ewe over 2 years

Get of Sire: State breed on entry form: 3 animals, either sex, with the same sire.

INDEPENDENT STUDY

- CLASS 41** Independent Study

TARGHEE

- CLASS 16** Targhee Ram Lamb
- CLASS 17** Targhee Ram Lamb over 1 year
- CLASS 18** Targhee Ewe Lamb
- CLASS 19** Targhee Ewe Lamb over 1 year
- CLASS 20** Targhee Ewe Lamb over 2 years

HAIR SHEEP

- CLASS 26** Hair Sheep Ram Lamb
- CLASS 27** Hair Sheep Ram over 1 year
- CLASS 28** Hair Sheep Ewe Lamb
- CLASS 29** Hair Sheep Ewe over 1 year
- CLASS 30** Hair Sheep Ewe over 2 years

DORSET

- CLASS 36** Dorset Ram Lamb
- CLASS 37** Dorset Ram over 1 year
- CLASS 38** Dorset Ewe Lamb
- CLASS 39** Dorset Ewe over 1 year
- CLASS 40** Dorset Ewe over 2 years

**DIVISION 6 FLEECE**

1. Members must be enrolled in the breeding sheep project.
2. One entry per CLASS prepared, tied with paper cord, and wrapped in plastic.
3. Current year's fleece from 4H/FFA breeding sheep project animal.
4. Fleeces must be marked for breed and age of animal.
5. A champion fleece may be chosen at the judge's discretion.

- CLASS 1** Fleece: Yearling Ewe
- CLASS 2** Fleece: Older Ewe
- CLASS 3** Fleece: Yearling Ram
- CLASS 4** Fleece: Older Ram
- CLASS 5** Independent Study

**DIVISION 7 BREEDING SWINE**

1. Breeding Swine will be shown by weight all breeds will be combined.
2. All breeding swine will be evaluated based upon breed type and characteristics, quality, and development for age.
3. General 4-H, Livestock, and Breeding Rules also apply

- CLASS 1** Breeding Gilt (< 1 Year)
- CLASS 2** Breeding Sow (must have farrowed; over 1 year)
- CLASS 3** Breeding Swine: video or records
- CLASS 4** Independent study for swine project
- CLASS 5** Bred to own – (Animals must be in members possession, care, and control by December 15<sup>th</sup> of the current 4H year. Members must be enrolled in the Breeding Swine Project.)

# DEPARTMENT 3

## ALPACA

### Department Rules:

1. Exhibitors must provide their own feed and care for their entries.
2. Must be manageable and well-trained.
3. Animals shall be groomed, clean, hoofs trimmed & free of lice/fleas.
4. Entries must be fed and watered daily.

### DIVISION 1 HALTER

#### Special Rules

1. Each exhibitor may enter two animals per class. All alpacas must be in possession of the exhibitor by May 1<sup>st</sup>. The exhibitor must be the primary caretaker.
2. Animals must be at least six months old before arriving at fair.
3. The animals may be male or female. No stud alpacas will be allowed at fair.
4. Exhibitors must be signed up for the Alpaca program.

#### Females

**CLASS 1** Light Solid Juvenile Female (3-12 months)  
**CLASS 2** Light Solid Yearling Female (13-24 months)  
**CLASS 3** Light Solid Female (25+ months)

**CLASS 4** Dark Solid Juvenile Female (3-12 months)  
**CLASS 5** Dark Solid Yearling Female (13-24 months)  
**CLASS 6** Dark Solid Female (25+ months)

#### Males

**CLASS 7** Light Solid Juvenile Male (3-12 months)  
**CLASS 8** Light Solid Yearling Male (13-24 months)  
**CLASS 9** Light Solid Male (25+ months)

**CLASS 10** Dark Solid Juvenile Male (2-12 months)  
**CLASS 11** Dark Solid Yearling Male (13-24 months)  
**CLASS 12** Dark Solid Male (25+ months)

#### Bred and owned

**CLASS 13** Bred and owned Female  
**CLASS 14** Bred and owned Male

### DIVISION 2 WORKING ALPACA

#### Special Rules

1. Obstacles may include, but are not limited to, stairs, ramps, teeter ramps, water obstacles, log walk along, and tie obstacle.
2. The time limit depends on the course. It will be set prior to the class.

**CLASS 1** Junior obstacle (up to 12 years old)  
**CLASS 2** Open obstacle  
**CLASS 3** Junior Public Relations (up to 12 years old)  
**CLASS 4** Open Public Relations

**CLASS 5** Junior Pack Obstacle (up to 12 years old)  
**CLASS 6** Open Pack Obstacle  
**CLASS 7** Pack String

### DIVISION 3 APLACA WOOL AND FLEECE CONTEST

#### Special Rules

1. All wool and fleece will be delivered during market livestock weigh in time.
2. Entries are limited to two entries from any exhibitor in any class. Entries must be from the animal being shown at the fair.
3. Shorn wool/fleece no more than 12 months growth from the current year.
4. Preparation – fleeces should be tied with paper twine, flesh side out and then placed in a clear plastic bag.
5. Any plastic twine will disqualify a fleece.

**CLASS 1** Suri Wool  
**CLASS 2** Huayna Wool

# DEPARTMENT 4

## HORSE

### STILLWATER COUNTY 4H HORSE POLICY

#### HORSE POLICY

1. Stallions are only permitted as yearlings in the Colt to Maturity project.
2. **All animals must be owned or leased and in the continual care of the member by the 1<sup>st</sup> Monday in May of the current 4H year. The member must also be enrolled in the project on that date and provide proof of vaccination and a completed horse project ID card for each horse turned into the extension office.**
3. **Upon entering the fairgrounds, all horses are subject to examination by veterinarian and may be removed from the show and fairgrounds at their discretion.**
4. Horse, pony, and mini horse showmanship champions from the horse shows will remain at the fairgrounds for the remainder of the fair and will show their horse in the Round Robin.
5. Change of a horse or replacements will not be made without consulting with the horse superintendent. This is allowed only under the most extreme circumstances in the horsemanship projects as this project is judged on the member's ability to perform the requirement of the project. The replacement horse must be a horse owned by the member's family and not a professional replacement. A replacement in the colt to maturity class is not allowed as this project is designed for using the same horse from beginning to end of the project.
6. Ribbons and trophies are awarded on merit only.
7. The judging criteria for showmanship will be as follows (50% showing the horse; 40% condition & appearance of horse; 10% the exhibitor).
8. See fair book general rules for dress code.
9. Must show proof of vaccination of all horses entered.
10. Members are to use the same horse that they used for assessment.

#### SAFETY

If the horse superintendent determines that a 4H member is not in control of his/her horse and is endangering his/herself or others, the superintendent will assist the 4H member in gaining control of his/her horse. If this is not possible at the time, the 4H member will be excused from the arena or working area. The superintendent will follow the safety guidelines set forth in the Montana 4H Horse Safety Guidelines.

Members or leaders with safety concerns should take them to the horse superintendent.

#### ELIGIBILITY RULES FOR THE HORSE PROGRAM: 4H MEMBERS

1. Horsemanship is the basis for the horse project. All members must complete Horsemanship levels 1, 2, and 3 before entering any other Horse project, with the exception of horse judging, career horse showing, and packing, which may be taken simultaneously with any mounted horse level. (See the project descriptions for specific assessment requirements)
2. Advanced horse projects:
  - A 4H member must have been enrolled in Horsemanship I-V11 for one year.
  - Must have completed levels I, II, & III prior to May 1<sup>st</sup> of the second year validated by the signature(s) of the Horse superintendent.
  - Must be 12 years or older.
  - Have demonstrated ability to handle the project to the horse superintendent before enrolling in the colt to maturity and green horse projects.

#### PROJECT HORSES

1. A project horse may be exhibited by more than one 4H member in any one project year if the 4H member are not in the same level and or class at the 4H Fair.
2. Except for the yearling colt project, only mares and geldings may be shown.
3. Un-broke or green horses that are 2 years or older when the 4H member begins the project should be entered in the Green Horse project. This project is designed for an unbroken or green broke horse that is too old to be eligible for the colt to maturity project.
4. The age of the horse shall be computed by the calendar year starting January 1<sup>st</sup> of the year foaled. (EX: a horse foaled any time in 2012 will be termed one year old January 1<sup>st</sup>, 2013)

5. All horses carried in 4H projects must be in the continual care of the 4H member by May 1st of the project year and must remain so for the duration of the project year. If a horse must be stabled at a location other than the home of the member, then the member must do the following:
  - Inform the horse leader and be prepared to keep a detailed riding log of interactions between horse and rider.
6. Proof of a 5-way vaccination will be presented to the extension office no later than May 1<sup>st</sup>. Vaccinations must include Flu and Rhino. You can get a 5-way that does include these.

## ASSESSMENT

1. An assessment should be an educational experience. The members should feel good about themselves, with their project work, and the assessment process. The Assessment process is a time to build positive self-concept and help the member with decision making and the development of a responsible attitude.
2. All assessments will be completed by the horse superintendent or a qualified 4H horse leader approved by the Horse superintendent.
3. For safety and liability reasons, members must be assessed on each horse they will use for each discipline. A move by a 4H member to progress from one level to another within a horse project will be considered valid and completed only if the safety assessments are accompanied by the signature of the Stillwater County 4H horse superintendent or a qualified 4H horse leader approved by the horse superintendent.
4. Once a member has completed a level assessment, competed at that level at fair and won grand or reserve champion, the member may not show that same level again (no more than 2 years), unless they are using a different horse project.
5. The horse superintendent may refuse to provide a signature for level or project advancement for safety consideration only. However, if the horse leader questions the member's abilities for advancement the horse leader may provide his/her signature and include the statement, "with reservations" following his/her signature. "With reservations" indicates that while the choice to advance is that of the member the advancement is not approved by the horse leader.

## INSURANCE

1. The superintendents will inspect the assessment/fair facilities for possible dangers to the participants. They will contact the owner of the facilities to make sure they have liability insurance in effect.
2. Each 4H horse member is required to have his/her parent or guardian sign a liability release. These releases must be on file at the 4H office with enrollment forms prior to any 4H horse activities.

## POLICY CHANGES AND DISPUTES

1. The Stillwater County 4H Horse program policy will be reviewed each fall at the first meeting of the 4H year. Any proposed policy changes will be voted on by the horse/livestock committee and presented to the 4H council for approval prior to January 1<sup>st</sup>.

See Stillwater County 4H Grievance Policy and Procedure for enforcement of rules covering the Montana State and Stillwater County horse programs.

## CODE OF ETHICS & 4H HORSE PROJECT DRESS

1. Code of ethics for 4H members is covered under the section "Code of Ethics" in the Stillwater County fair book.
2. Dress code will adhere to the policies set forth in the Stillwater County 4H General Rules.
  - a. **When attending horse practice long pants, shirt, and boots are required for safety**
3. No Stillwater County horse judge may provide any clinics involving Stillwater 4H horse project members or assist any Stillwater 4H horse project member during the year in which he/she will be a judge.

## HORSE SHOW RULES

1. Practice safety at all times.
2. Keep horses, equipment, and feed clean and neat.
3. Keep horses in a safe place at all times.
4. Keep the horses in a designated area or arena. Please do not ride or lead horses in public areas.
5. No tranquilizers will be used.
6. Make sure your animal always has enough food and water.

7. See that your animal is clean and well groomed.
8. Always handle your animal with care. Never mistreat your animal.
9. Practice the same animal care behavior required at fair at home before and after fair.
10. Members violating horse show rules after at least one warning may be subject to loss of premiums, ribbons, awards, and trophies related to the horse show.
11. The champion and reserve champion horse, mini horse, and pony showmanship winners are eligible and encouraged to participate in the round robin showmanship contest. Non-participants must meet with the superintendents and the appropriate committee to explain reasons for not participating.
12. For the safety of the competitors, any horse that is a known kicker must wear a red ribbon on its tail or it cannot be shown.
13. ASTM F1163/SEI helmets are strongly recommended for use during horse shows and during practices. Please see horse superintendent for more information.
14. Each member must have their completed horse manuals, through the assessment level that they completed, their project, financial & feed records, proof of vaccination and horse ID card(s), and the member journals for their fair interviews.
15. See clover for a listing of applicable project manuals. All requirements for each project are listed in these manuals.
16. At the Stillwater County fair, a horse may be shown with whatever tack the horse has been trained with at home. The only exception to this will be if their leader, the horse committee and/or the judge deems that what the member is using is unsafe. The members must understand that if they choose to attend the State 4H horse show they will have to abide by the state rules completely including tack requirements.

## **DIVISION 1 HORSEMANSHIP**

### WESTERN

- CLASS 1** Level 1 Western Horsemanship
- CLASS 2** Level 2 Western Horsemanship
- CLASS 3** Level 3 Western Horsemanship
- CLASS 4** Level 4 Western Horsemanship
- CLASS 5** Level 5 Western Horsemanship
- CLASS 6** Level 6 Western Horsemanship
- CLASS 7** Level 7 Western Horsemanship

### ENGLISH

- CLASS 1** Level 1 English Horsemanship
- CLASS 2** Level 2 English Horsemanship
- CLASS 3** Level 3 English Horsemanship
- CLASS 4** Level 4 English Horsemanship
- CLASS 5** Level 5 English Horsemanship
- CLASS 6** Level 6 English Horsemanship
- CLASS 7** Level 7 English Horsemanship

Judging Criteria: Western and English Styles

50% Seat and Hands; 40% Performance of Pattern; 10% Appointments and Knowledge of project-must show accomplishments of required elements per level.

## **DIVISION 2 COLT TO MATURITY**

Please see eligibility rules for the horse programs on previous pages.

Yearling Judging Criteria:

50% Performance and manner of horse; 5% Appearance of horse and exhibitor; 25% Soundness and body conformation; 10% Project knowledge

2 to 5 years old Judging Criteria:

55% Performance and manner of horse; 25% Equitation; 10% Appearance; 10% Project knowledge

**CLASS 1** Yearling

### WESTERN

- CLASS 2** 2 yr. old Western Colt to Maturity
- CLASS 3** 3 yr. old Western Colt to Maturity
- CLASS 4** 4 yr. old Western Colt to Maturity
- CLASS 5** 5 yr. old Western Colt to Maturity

### ENGLISH

- CLASS 6** 2 yr. old English Colt to Maturity
- CLASS 7** 3 yr. old English Colt to Maturity
- CLASS 8** 4 yr. old English Colt to Maturity
- CLASS 9** 5 yr. old English Colt to Maturity

## **DIVISION 3 WORKING CLASSES**

Please see eligibility rules for the horse program on previous pages.

### WORKING RANCH HORSE

- CLASS 1** Level 1 Working Ranch Horse
- CLASS 2** Level 2 Working Ranch Horse
- CLASS 3** Level 3 Working Ranch Horse
- CLASS 4** Level 4 Working Ranch Horse

### PACKING HORSE

- CLASS 5** Level 1 Packing Horse
- CLASS 6** Level 2 Packing Horse
- CLASS 7** Level 3 Packing Horse
- CLASS 8** Level 4 Packing Horse

DRIVING HORSE

- CLASS 10**Level 1 Driving Horse
- CLASS 11**Level 2 Driving Horse
- CLASS 12**Level 3 Driving Horse
- CLASS 13**Level 4 Driving Horse

**CLASS 9** Level 5 Packing Horse

GREEN HORSE

- CLASS 14**Level 1 Green Horse
- CLASS 15**Level 2 Green Horse
- CLASS 16**Level 3 Green Horse
- CLASS 17**Level 4 Green Horse

**DIVISION 4 PROJECT HORSE RIBBON ONLY CLASSES (sign up at show)**

Ribbon classes: Must be enrolled and assessed in a project above to show in these classes. You can sign up for these classes on the day of fair. There will be NO recognition in the newspaper, etc. for these classes as they are add/drop classes. WALK/TROT CLASSES ARE ONLY FOR LEVEL 1 AND 2.

- CLASS 1** Halter – Gelding
- CLASS 2** Halter – Mare
- CLASS 3** Western Pleasure Walk Trot
- CLASS 4** Western Pleasure
- CLASS 5** Ranch Horse Pleasure (NO silver allowed)
- CLASS 6** Trail Walk Trot
- CLASS 7** Trail

- CLASS 8** Yearling Trail
- CLASS 9** Bareback Equitation Walt Trot
- CLASS 10** Bareback Equitation
- CLASS 11** English Equitation Walk Trot
- CLASS 12** English Equitation
- CLASS 13** Ranch Trail
- CLASS 14** Barrels
- CLASS 15** Poles

**DIVISION 5 PONY**

- CLASS 1** Pony 1
- CLASS 2** Pony 2

- CLASS 3** Pony 3
- CLASS 4** Pony 4

**DIVISION 6 MINI HORSE**

MINI HORSE

- CLASS 1** Level 1 Mini Horse
- CLASS 2** Level 2 Mini Horse
- CLASS 3** Level 3 Mini Horse
- CLASS 4** Level 4 Mini Horse

JUMPER PROJECT

- CLASS 5** Level 1 Mini Horse
- CLASS 6** Level 2 Mini Horse
- CLASS 7** Level 3 Mini Horse

DRIVING

- CLASS 8** Level 1 Mini Horse
- CLASS 9** Level 2 Mini Horse
- CLASS 10**Level 3 Mini Horse

OBSTACLE PROJECT

- CLASS 11**Level 1 Mini Horse
- CLASS 12**Level 2 Mini Horse
- CLASS 13**Level 3 Mini Horse
- CLASS 14**Level 4 Mini Horse

RIBBON CLASSES

- CLASS 15** Halter
- CLASS 16** Color – Solid
- CLASS 17** Color – Multi Color
- CLASS 18** Liberty
- CLASS 19** Costume
- CLASS 20** Independent Study

# DEPARTMENT 5

## HORSE EDUCATION

Entries in this department supplement your horse, pony, or mini horse project.

### **DIVISION 1 HORSELESS HORSE**

If you currently do not have a horse but think you one day will and will want to participate in other horse projects, you should enroll in this project. In horseless horse you learn how to identify the parts of a horse, horse behavior, horse breeds, costs of raising a horse, how to care for a horse, horse facilities, horse safety rules, selecting a horse, nutrition, reproduction, diseases, health care and pasture management.

**CLASS 1** Horseless Horse Level 1

**CLASS 2** Horseless Horse Level 2

**CLASS 3** Horseless Horse Level 3

**CLASS 4** Horseless Horse Level 4

**CLASS 5** Horseless Horse Level 5

### **DIVISION 2 HORSE SHOWING (NOT HORSE SHOWMANSHIP: See department 5, division 5)**

This project teaches you to select, train and maintain your horses for showing, but you will not bring a horse to fair.

**CLASS 1** Level 1 Horse Showing

**CLASS 2** Level 2 Horse Showing

**CLASS 3** Level 3 Horse Showing

### **DIVISION 3 HORSE JUDGING**

This project teaches you to select and evaluate horses, give oral reasons and places, classes of conformation horses, and performance horses. No horse of your own is required.

**CLASS 1** The project leader or agent can assist the member in setting goals for each project year. Completion of these goals will satisfy the requirements of this project.

### **DIVISION 4 HORSE PROJECT EDUCATION CLASSES**

**CLASS 1** Careers

**CLASS 2** Enter up to 7 unlike items

### **DIVISION 5 PONY (Self - Determined)**

In addition to your pony project, you may enter up to seven unlike exhibits per class. You must specify what each item is on the fair entry form.

**CLASS 1** Pony

### **DIVISION 6 MINI HORSE (Self - Determined)**

In addition to your mini horse project, you may enter up to seven unlike exhibits per class. You must specify what each item is on the fair entry form.

**CLASS 1** Mini Horse

# DEPARTMENT 6

## SMALL ANIMALS

Each member is limited to entering two birds per class number. For example, the member can enter two cocks in CLASS 1. All birds in a class will be shown together, so each member must have another member on hand to help show their second bird in the class. Birds entered as individuals cannot complete a trio (2 females and a male of the same breed) and vice versa. **Upon entering the fairgrounds, all livestock (including large and small animals in both market and breeding and horses) are subject to examination by veterinarian and may be removed from the show and fairgrounds at their discretion.**

See livestock rules.

### CLASS DEFINITIONS

Cock Male fowl 1 year and over  
Cockerel Male fowl less than 1 year  
Hen Female fowl 1 year and over  
Pullet (Young Hen) Female fowl less than 1 year

### DIVISION 1 CHICKENS UP TO 2 PER PEN

CLASS 1 Cock CLASS 4 Pullet  
CLASS 2 Cockerel CLASS 5 Trio  
CLASS 3 Hen

### DIVISION 2 DUCKS

CLASS 1 Drake CLASS 4 Young Hen  
CLASS 2 Young Drake CLASS 5 Trio  
CLASS 3 Hen

### DIVISION 3 GEESE

CLASS 1 Gander  
CLASS 2 Hen

### DIVISION 4 TURKEY

CLASS 1 Young Tom CLASS 3 Tom  
CLASS 2 Young Hen CLASS 4 Hen

### DIVISION 5 GAME BIRDS

CLASS 1 Cock/Drake CLASS 3 Pullet  
CLASS 2 Hen CLASS 4 Trio

### DIVISION 6 EGGS

CLASS 1 Eggs, 1 dozen

### DIVISION 7 RABBIT

Each member is limited to two exhibits in each class. Exhibitors will be with the animals while they are being judged. See dress code for rabbit showmanship contest requirements. **SPECIFY BREED ON ENTRY FORM.**

CLASS 1 Junior Buck (6 weeks – 6 months, any breed) CLASS 5 Doe and Litter  
CLASS 2 Senior Buck (7 months and older, any breed) CLASS 6 Litter  
CLASS 3 Junior Doe (6 weeks – 6 months, any breed) CLASS 7 Independent Study  
CLASS 4 Senior Doe (7 months and older, any breed)

# DEPARTMENT 7

## DOG

All members in the 4H dog project who attend the fair will be interviewed. Exhibitors are limited to one dog per class. If you are showing two dogs, they must be in separate classes. Members may also enter any of the classes under the miscellaneous section. **All dogs shown at the fair must have proof from a veterinarian that all vaccinations are current.** Anyone planning to show his/her dog in obedience or agility at the fair **must attend at least one Stillwater County 4H dog class for safety assessment**, regardless of where the initial obedience or agility classes are taken. To be in the project you do not have to own a dog. The dog can be borrowed or leased but cannot be pre-trained. Dogs must be 6 months old by fair to enter in obedience, rally, showmanship, or agility.

### The following items are required:

- **All dogs must be vaccinated (distemper, parvovirus, hepatitis, and rabies) and records must be submitted to the Extension Office May 1<sup>st</sup> and placed in record book.**
- Must have safety and level assessment completed by dog superintendent, at one Stillwater County dog class before June 15<sup>th</sup> or member cannot show dog at fair.

### Bring the following items to class and fair:

- Crate or vehicle which the dog can stay in when needed (required for reactive dogs, strongly recommended for all dogs)
- Vest or bandana to alert others if dog is reactive (prefer yellow) worn at every dog class and when in the grounds. Vest/yellow should be worn at fair during competitions with more than one dog in arena at a time (showmanship and on leash stays) and in between rounds.
- 6 ft leash
- Collar
- Treats
- 4H record books (helpful for record keeping, but not required)

### Show attire for Obedience, Showmanship, and Rally (Day 1):

- SHIRT: nice long or short sleeve shirt, no t-shirts
- PANTS: long pants any color with no holes or appropriate skirts and dress
- We recommend no hard sole shoes.
- Dogs will be shown with a flat collar, martingale collar, standard choke chain, or slip lead appropriate to sport. For obedience you must have a 6 ft lead.
- Treats are allowed only where stated.

### Show attire for Agility and Tricks (Day 2):

- Casual and sporty
- No t-shirts with graphics or cut-off shorts
- Polo/Athletic shirts and shorts are acceptable.
- Athletic shoes are encouraged.
- See division for acceptable collars and leashes.

## DIVISION 1 RALLY OBEDIENCE

Rally obedience is a sport where the dog & handler team move at their own pace through a course that includes 10 to 20 stations depending on the level. Scoring is not as rigorous as traditional obedience. Communication from the handler to the dog is encouraged and perfect heel position is not required. There should be a sense of teamwork and enthusiasm as the team goes through the course. You may get points for enthusiasm. Stationary exercises are those that involve a stop and sit or down. Dogs show in a buckle or martingale collar with any length lead. No treats or toys are allowed in, or around, the show arena (unless in Rally 1). A dog may stay at each level of rally unless they win grand or reserve champion or move up during assessment.

### CLASS 1 Rally 1

- o Equivalent to AKC Novice
- o Handler may use treat rewards.
- o All exercises performed on a leash.

- Required 10-15 stations to complete, no more than 5 stationary exercises.
- Exercises performed vary from turning 360 degrees to changing pace during the course.
- Exhibitors at this level may clap their hands, talk to the dog and pat their legs through the course.
- Skills that will be needed to complete in Rally Obedience include recall, heel, sit, finish and down.
- Rally signs that may be used at this level are #1-33.

#### **CLASS 2 Rally 2**

- Equivalent to AKC Novice
- Handler may NOT treat rewards.
- All exercises performed on a leash.
- Require 10-15 stations to complete, no more than 5 stationary exercises.
- Exercises performed vary from turning 360 degrees to changing pace during the course.
- Exhibitors at this level may clap their hands, talk to the dog and pat their legs through the course.
- Skills that will be needed to complete in Rally Obedience include, recall, heel, sit, finish, and down.
- Rally signs that may be used at this level are #1-33.

#### **CLASS 3 Rally 3**

- Equivalent to AKC Advance
- This level may be repeated two consecutive years at the county fair.
- All exercises are performed off leash, on a loose leash or with leash over neck.
- Require 12-17 stations with no more than 7 stationary exercises.
- Exercises include a jump as well as calling your dog to the front of you instead of a heel position. MUST REMOVE LEASH FOR JUMP
- Exhibitors at this level may clap their hands, talk to the dog, and pat their legs through the course.
- Skills that will be needed to complete in Rally Obedience include recall, heel, sit, finish, and down.
- Rally signs that may be used at this level are #1-33.

#### **CLASS 4 Rally 4**

- Equivalent to Excellent.
- Exercises are performed off leash.
- Require 15-20 stations, with no more than 7 stationary exercises.
- Handlers are only allowed to encourage their dogs verbally. Physical encouragement is not allowed.
- Exercises include backing up 3 steps will the dog stays in the heel position and a moving stand while the handler walks around the dog.
- This level may be repeated as many times as the handler wishes.
- All of the Rally signs may be used at this level.

### **DIVISION 2 OBEDIENCE**

Youth are highly encouraged to take obedience. Each team will be assessed, and levels determined each year. Teams must move up if they are Grand or Reserve Champion the previous year. All other teams will determine levels based on skills in June. The dog program manual will include more details on the classes.

**CLASS 1 Obedience 1:** AKC Beginner Nove Obedience may carry treats and reward dog as needed. Includes: heeling on leash, sit for exam, sit stay and for exam, and recall

**CLASS 2 Obedience 2:** Same as Level 1 but with NO TREATS

**CLASS 3 Obedience 3:** AKC Novice Includes, heel on leash, heel free, 1 minute sit and 3 minute down stays (group in arena), stand for exam and recall

**CLASS 4 Obedience 4:** AKC Graduate Novice without recalls over jump. Heeling pattern, recall with a down in the middle then finish to a heel, dumbbell recall, down stay to retrieve leash all off leash.

**CLASS 5 Obedience 5:** AKC Graduate Novice all of level 4 with recall over broad jump and recall over high jump.

**CLASS 6 Obedience 6:** AKC Open A, Heel Free, Command Discrimination, Drop on Recall, Retrieve over broad jump

### **DIVISION 3     AGILITY DIVISION**

Dogs must be shown with a buckle collar or preferably no collar. Tabs may be used in Class 1 & 2 agility. No choke chains, long leads or pinch collars.

#### **CLASS 1           Intro in Agility**

- Simple course for dogs under 1 year of age or those just beginning agility.
- Jumps appropriate to dogs' ability.
- Tabs and treats allowed.

#### **CLASS 2           Regular Agility**

- Novice Course, no weave poles.
- Course may consist of jumps, barrels, tunnels, tire jump, a- frame, table, dog walk and hoops.
- Tabs allowed.

#### **CLASS 3           Regular with Weaves**

- Regular course will consist of same novice course with addition of weave poles.
- The course will also be more challenging with more difficult turns and handling.
- No Tabs

#### **CLASS 4           Tunnelers- Ribbon Only**

- Team will have 2 chances to run a course made entirely of tunnels.
- Will be scored and placed according to NADAC rules.

#### **CLASS 5           Interview Only**

- (Injured Dog, absence from fair, etc.)

### **DIVISION 4     DOG AND PUPPY CARE**

#### **CLASS 1           Dog items you have made.**

#### **INDEPENDENT STUDY**

**CLASS 2**       Notebook, exhibits, and display of what you have learned in your independent study. 4-H dog members not enrolled in obedience or agility will be interviewed on the level of the dog project in which the member is enrolled. Members may be asked to demonstrate their knowledge related to the dog project after completing the required activities in the project book.

### **DIVISION 5     TRAINING AND TRICKS – RIBBON ONLY**

Handlers will demonstrate and preformat least one trick in front of the judge and audience. The trick will be something each handler has worked to teach their dog throughout the year. The judge will determine the placing based on the performance of skill and demonstration of the training methods. Each performance and demonstration should be limited to 2-3 minutes. Treats may be used.

#### **CLASS 1           Tricks class**

### **DIVISION 6     DOG BEGINNER, JUNIOR & SENIOR SHOWMANSHIP (see Department 9 to sign up)**

Dogs may be shown in a choke chain, buckle collar, or show collar. All showing will be on a leash, black or leather leashes are preferred. Dog treats or bait may be used in the ring.

Showmanship is judged on how well dog and handler work together standing still and in motion, modeled after the AKC Junior Showmanship Program. The dog's conformation or its being purebred is not important. The handler must show knowledge and understanding of the dog's breed (that breed in which the dog most resembles), grooming requirements and general dog knowledge appropriate to the member's project year. The handler should present a well-groomed dog that is trimmed appropriately according to the chosen single breed's standard; however, this should not be in the judges deciding factor. Dogs clipped for health and maintenance reasons will not be penalized. Dog and handler should work together and move fluidly. The handler should exhibit a positive attitude and courtesy to the judge and other handlers. Dogs will show as a group and individually. Please see the 4-H dog Junior Showmanship Manual available at the extension office or online for more information

### **DIVISION 7     SCENT WORK- RIBBON ONLY**

In so many dog sports the handler is in control but this isn't true in Scent Work. Neither the dog nor the handler knows where the target odor is hidden. The handler has to rely on the dog, and follow the dog's nose to success. In Scent Work, it is the canine who is the star of the show.

**CLASS 1**   Nose work (target odors)

**CLASS 2**   Urban Rat

**CLASS 3**   Shed Hunting

# DEPARTMENT 8

## CAT AND POCKET PETS

The cat show and interviews will be held during the fair. Once the interview is complete, bring your project exhibits (not your cat) to be on display in your club's booth at fair. Send in your cat entries on the standard fair entry form so schedules may be set for the judging. You are automatically signed up for showmanship with your cat entry. Showmanship attire should be worn as specified. For the safety of your pet and all in the cat show, we require vaccinations for rabies and distemper. Bring proof of vaccinations and include it in your 4-H record book as well. You may enter up to seven unlike items in each class.

### The following items are required:

- All cats must be up to date on required vaccines. Submit vaccine records to the extension office by May 1<sup>st</sup> and in record book.
- All pocket pets (as applicable) must be up to date on required vaccines. Submit vaccine records to the extension office by May 1<sup>st</sup> and in record book.

### DIVISION 1 CAT

CLASS 1 Cat 1

CLASS 3 Cat 3

CLASS 2 Cat 2

CLASS 4 Independent Study

### DIVISION 2 POCKET PETS

All animals will be judged as an exhibit and not on conformation. Pocket Pets, apart from pets kept in enclosed containers, are to be brought the day of the show and taken home after. You may enter 7 unlike items in each class.

CLASS 1 Pocket Pet 1

CLASS 3 Pocket Pet 3

CLASS 2 Pocket Pet 2

CLASS 4 Independent Study

# DEPARTMENT 9

## ANIMAL SHOWMANSHIP

The following animal exhibitors will need to be enrolled to participate in the showmanship contests: Horse, Mini Horse, Pony, Beef, Cat, Rabbitt, Poultry, Sheep, Swine, Goat, & Dairy.

Non-participants must meet with the superintendent to explain reasons for not participating. The horse, pony, mini horse Junior and Senior Grand and Reserve Champion will be eligible for the round robin.

**Showmanship classes will be: Beginner, Junior, and Senior divisions. The senior division will show first, followed by junior and then beginner.**

It is mandatory for the following animal exhibitors to participate in the showmanship contest: Horse, Mini Horse, Beef, Sheep, Swine, & Goat.

Nonparticipants will forfeit the ability to participate in the sale and forfeit premiums.

### CLASSES:

CLASS 1- Senior (age 14 and above)

CLASS 2- Junior (age 11-13)

CLASS 3- Beginner (age 8-10)

### DRESS CODE

1. SHIRT: long sleeved button or snap-up with a collar, NO T-SHIRTS
2. PANTS: black or blue jeans with no holes
3. SHOES: hard soled, closed toe shoes or boots. NO TENNIS SHOES. Exceptions for dog and cat are below.
4. HATS OR HELMETS: are required as part of the attire for the horse, mini horse, and pony classes. ASTM F1163/SEI Helmets are

strongly recommended for use during shows and practices.

5. The entry number must be visible from the back, unless instructed otherwise by the judge or ring steward. The size of the showmanship class will be determined by the appropriate barn superintendent.
6. Showmanship judges will be encouraged to follow the dress code when making choices in the ring.
7. Dog, Cat, and Rabbit showmen are expected to follow the dress code listed above with the following exceptions, hard shoes and hats are not required.
8. FFA Members must wear official FFA dress as approved by the three county chapters.
9. Horse, mini horse, and pony are exceptions to follow the dress code listed above with the following exception, western boots.

## ROUND ROBIN SHOWMANSHIP

- Contest includes the Grand and Reserve Champions in the Horse, Mini Horse, Beef, Sheep, Swine, Dairy and Goat Contests. Contestants must show the animals they are qualified with in the Round Robin. If one member has a Champion in two divisions, he/she must choose which class they wish to participate in and notify the superintendent AND the office immediately following the last Showmanship Contest. The next participant in the placing order of the remaining class will be able to participate in the Round Robin. The animal used to win showmanship must be the animal used in the round robin. Substitutions must be approved only by the superintendent of the species. **There will be a 30-minute training session for both small and large animal round robin prior to the start of the events.**

### Large Animal

**DIVISION 1-** BEEF  
**DIVISION 2-** SHEEP  
**DIVISION 3-** SWINE  
**DIVISION 4-** GOAT  
**DIVISION 5-** ALPACA

**DIVISION 6-** HORSE  
**DIVISION 7-** PONY  
**DIVISION 8-** MINI HORSE  
**DIVISION 9-** DAIRY  
**DIVISION 10-** DAIRY GOAT

### Small Animal

**DIVISION 11-** CAT  
**DIVISION 12-** RABBIT  
**DIVISION 13-** POULTRY  
**DIVISION 14-** DOG  
**DIVISION 15-** POCKET PET

## DEPARTMENT 10 VETERINARY SCIENCE

### **DIVISION 1 VET SCIENCE- BEGINNER (age 8-10)**

The "Vet Science Manual" is an important part of the project. Be prepared to discuss the project with the judge during your interview. You may enter up to 7 unlike projects. *You must specify your item on the fair entry form.*

**CLASS 1** Level 1: From Airedales to Zebras **CLASS 2** Level 2: All Systems Go! **CLASS 3** Level 3: On the Cutting Edge

### **DIVISION 2 VET SCIENCE- JUNIOR (AGE 11-13)**

The "Vet Science Manual" is an important part of the project. Be prepared to discuss the project with the judge during your interview. You may enter up to 7 unlike projects. *You must specify your item on the fair entry form.*

**CLASS 1** Level 1: From Airedales to Zebras **CLASS 2** Level 2: All Systems Go! **CLASS 3** Level 3: On the Cutting Edge

### **DIVISION 3 VET SCIENCE- SENIOR (age 14+)**

The "Vet Science Manual" is an important part of the project. Be prepared to discuss the project with the judge during your interview. You may enter up to 7 unlike projects. *You must specify your item on the fair entry form.*

**CLASS 1** Level 1: From Airedales to Zebras **CLASS 2** Level 2: All Systems Go! **CLASS 3** Level 3: On the Cutting Edge

# DEPARTMENT 11

## LIVESTOCK EDUCATIONAL DISPLAYS

### DIVISION 1 Market Animals

In addition to your market animal project, you may enter up to 7 unlike exhibits per class. You must specify what each item is on the Fair Entry Form.

- |                                     |                                       |   |
|-------------------------------------|---------------------------------------|---|
| <b>CLASS 1</b> Market Beef Beginner | <b>CLASS 7</b> Market Goat Beginner   | <b>CLASS 13</b> Market Poultry Beginner |
| <b>CLASS 2</b> Market Beef Junior   | <b>CLASS 8</b> Market Goat Junior     | <b>CLASS 14</b> Market Poultry Junior   |
| <b>CLASS 3</b> Market Beef Senior   | <b>CLASS 9</b> Market Goat Senior     | <b>CLASS 15</b> Market Poultry Senior   |
| <b>CLASS 4</b> Market Lamb Beginner | <b>CLASS 10</b> Market Swine Beginner |   |
| <b>CLASS 5</b> Market Lamb Junior   | <b>CLASS 11</b> Market Swine Junior   |   |
| <b>CLASS 6</b> Market Lamb Senior   | <b>CLASS 12</b> Market Swine Senior   |   |

### DIVISION 2 Breeding Animals

In addition to your market animal project, you may enter up to 7 unlike exhibits per class. You must specify what each item is on the Fair Entry Form.

- |                                       |  |   |
|---------------------------------------|--|---|
| <b>CLASS 1</b> Breeding Beef Beginner | <b>CLASS 8</b> Dairy Goat Junior                     | <b>CLASS 16</b> Breeding Sheep Beginner |
| <b>CLASS 2</b> Breeding Beef Junior   | <b>CLASS 9</b> Dairy Goat Senior                     | <b>CLASS 17</b> Breeding Sheep Junior   |
| <b>CLASS 3</b> Breeding Beef Senior   | <b>CLASS 10</b> Fleece Beginner                      | <b>CLASS 18</b> Breeding Sheep Senior   |
| <b>CLASS 4</b> Dairy Cattle Beginner  | <b>CLASS 11</b> Fleece Junior                        | <b>CLASS 19</b> Breeding Swine Beginner |
| <b>CLASS 5</b> Dairy Cattle Junior    | <b>CLASS 12</b> Fleece Senior                        | <b>CLASS 20</b> Breeding Swine Junior   |
| <b>CLASS 6</b> Dairy Cattle Senior    | <b>CLASS 13</b> Pack/Pygmy/Angora/Boer Goar Beginner | <b>CLASS 21</b> Breeding Swine Senior   |
| <b>CLASS 7</b> Dairy Goat Beginner    | <b>CLASS 14</b> Pack/Pygmy/Angora/Boer Goar Junior   |   |
|                                       | <b>CLASS 15</b> Pack/Pygmy/Angora/Boer Goar Senior   |   |

### DIVISION 3 Alpaca

- |                                |                              |                              |
|--------------------------------|------------------------------|------------------------------|
| <b>CLASS 1</b> Alpaca Beginner | <b>CLASS 2</b> Alpaca Junior | <b>CLASS 2</b> Alpaca Senior |
|--------------------------------|------------------------------|------------------------------|

### DIVISION 4 Small Animals

In addition to your market animal project, you may enter up to 7 unlike exhibits per class. You must specify what each item is on the Fair Entry Form.

- |                                   |                                      |                                    |
|-----------------------------------|--------------------------------------|------------------------------------|
| <b>CLASS 1</b> Chickens- Beginner | <b>CLASS 8</b> Geese- Junior         | <b>CLASS 15</b> Game Birds- Senior |
| <b>CLASS 2</b> Chickens- Junior   | <b>CLASS 9</b> Geese- Senior         | <b>CLASS 16</b> Eggs- Beginner     |
| <b>CLASS 3</b> Chickens- Senior   | <b>CLASS 10</b> Turkey- Beginner     | <b>CLASS 17</b> Eggs- Junior       |
| <b>CLASS 4</b> Ducks- Beginner    | <b>CLASS 11</b> Turkey- Junior       | <b>CLASS 18</b> Egg- Senior        |
| <b>CLASS 5</b> Ducks- Junior      | <b>CLASS 12</b> Turkey- Senior       | <b>CLASS 19</b> Rabbit- Beginner   |
| <b>CLASS 6</b> Ducks- Senior      | <b>CLASS 13</b> Game Birds- Beginner | <b>CLASS 20</b> Rabbit- Junior     |
| <b>CLASS 7</b> Geese- Beginner    | <b>CLASS 14</b> Game Birds- Junior   | <b>CLASS 21</b> Rabbit- Senior     |

### DIVISION 5 CAT AND POCKET PETS

In addition to your market animal project, you may enter up to 7 unlike exhibits per class. You must specify what each item is on the Fair Entry Form.

- |                              |                                      |                                    |
|------------------------------|--------------------------------------|------------------------------------|
| <b>CLASS 1</b> Cat- Beginner | <b>CLASS 3</b> Cat- Senior           | <b>CLASS 5</b> Pocket Pets- Junior |
| <b>CLASS 2</b> Cat- Junior   | <b>CLASS 4</b> Pocket Pets- Beginner | <b>CLASS 6</b> Pocket Pets-Senior  |

### DIVISION 6 Horse

In addition to your market animal project, you may enter up to 7 unlike exhibits per class. You must specify what each item is on the Fair Entry Form.

- |                               |                             |                             |
|-------------------------------|-----------------------------|-----------------------------|
| <b>CLASS 1</b> Horse Beginner | <b>CLASS 2</b> Horse Junior | <b>CLASS 3</b> Horse Senior |
|-------------------------------|-----------------------------|-----------------------------|

# ANIMAL SCIENCE

## PROJECT RECORD BOOK REQUIREMENTS

### BEEF

Additional Project Materials: Market Beef Project Manual

Level 1: Bite into Beef- Complete 7 activities & 3 learning experiences each year

**MARKET**

**BREEDING**

Level 2: Here's the Beef- Complete 7 activities & 5 learning experiences each year.

**MARKET**

**BREEDING**

Level 3: Leading the Charge- Complete 7 activities & 5 learning experiences each year.

**MARKET**

**BREEDING**

Independent Study: Independent Study Project Form- **DUE MAY 1<sup>st</sup>**

### SHEEP

Additional Project Materials: Sheep Raising for Beginners and Livestock Feed Sheet

Level 1: Lambs, Rams, & You- Complete 7 activities & 3 learning experiences each year.

**MARKET**

**BREEDING**

Level 2: Shear Delight- Complete 7 activities & 5 learning experiences each year.

**MARKET**

**BREEDING**

Level 3: Leading the Flock- Complete 7 activities & 5 learning experiences each year.

**MARKET**

**BREEDING**

Independent Study: Independent Study Form- **DUE MAY 1<sup>st</sup>**

### SWINE

Additional Project Manuals: 4-H Swine Production

Level 1: The Incredible Pig- Complete 7 activities & 3 learning experiences each year.

**MARKET**

**BREEDING**

Level 2: Putting the Oink in Pig- Complete 7 activities & 5 learning experiences each year.

**MARKET**

**BREEDING**

Level 3: Going Whole Hog- Compete 7 activities & 5 learning experiences each year.

**MARKET**

**BREEDING**

Independent Study: Independent Study Form- **Due May 1<sup>st</sup>**

### DAIRY CATTLE

Level 1: Cowabunga!- Complete 7 activities & 3 learning experiences each year.

Level 2: Moooving Ahead- Complete 7 activities & 5 learning experiences each year.

Level 3: Raising to the Top- Complete 7 activities & 5 learning experiences each year.

Independent Study: Independent Study Form- **Due May 1<sup>st</sup>**

### DAIRY GOAT

Level 1: Getting your Goat- Complete 7 activities & 3 learning experiences each year.

Level 2: Stepping Out- Complete 7 activities & 5 learning experiences each year.

Level 3: Showing the Way- Complete 7 activities & 5 learning experiences each year.

Independent Study: Independent Study Form: **Due May 1<sup>st</sup>**

### MEAT GOAT

Level 1: Just Browsing- Complete 7 activities & 3 learning experiences each year

Level 2: Get Growing with Meat Goats- Complete 7 activities & 5 learning experiences each year.

Level 3: Meating the Future- Complete 7 activities & 5 learning experiences each year.

Independent Study: Independent Study Form- **Due May 1<sup>st</sup>**

## **HORSE**

Horsemanship: Introduction to Horsemanship Levels 1-3 and MT 4-H Horsemanship Manual

<b>English</b>	<b>Western</b>
Level 1	Level 1
Level 2	Level 2
Level 3	Level 3

Horsemanship: Introduction to Horsemanship Level 4-7 & MT 4-H Horsemanship Manual

<b>English</b>	<b>Western</b>
Level 4	Level 4
Level 5	Level 5
Level 6	Level 6
Level 7	Level 7

## **HORSELESS HORSE**

Horseless Horse Level 1: Giddy up & Go- Complete 7 activities each year.

Horseless Horse Level 2: Head, Heart, & Hooves- Complete 7 activities each year.

Horseless Horse Level 3: Stable Relationships- Complete 7 activities each year.

Horseless Horse Level 4: Riding the Range- Complete 7 activities each year.

Horseless Hores Level 5: Jumping to New Heights- Complete 7 activities each year.

**COLT TO MATURITY:** Training Horses- Yearlings to 5 years old and Colt to Maturity Manual. Must be 12 years old during the 4-H year and have completed Horsemanship Levels 1-3.

Level 1	Level 4
Level 2	Level 5
Level 3	

**PACKING:** Montana 4-H Horse Packing Manual- Complete goals set at the beginning of the project with Leader or Extension Agent.

Level 1	Level 5
Level 2	Level 5
Level 3	

**DRIVING:** Montana 4-H Horse Driving Manual- Complete goals set at the beginning of the project with a leader or Extension Agent.

Level 1	Level 3
Level 3	Level 4

**HORSE SHOWING:** Montana 4-H Hores Showing Manual- Complete goals set at the beginning of the project with a leader or Extension Agent.

Level 1	Level 3
Level 2	

**HORSE JUDGING:** New Mexico 4-H Hores Judging Manual- Complete goals set at the beginning of the project with a leader or Extension Agent.

\*Green Horse: MT Green Horse Manual and Training Horses Yearling to 5 Years Old- Complete goals set at the beginning of the project with leader or Extension Agent

Must be 12 Years old during the 4-H Year and have completed Horsemanship Levels 1-3

Level 1	Level 3
Level 2	Level 4

**CAREERS WITH HORSES:** MT 4-H Horse Career Manual- Complete goals set at beginning of the project with a leader or Extension Agent

**INDEPENDENT STUDY:** Independent Study Form **DUE MAY 1<sup>ST</sup>**.

**MINI HORSE:** County Record Book

**PONY:** County Record Book

### **CAT:**

Level 1: Purrr-fect Pals!- Complete 7 activities and 3 learning experiences each year.

Level 2: Climbing up!- Complete 7 activities and 5 learning experiences each year.

Level 3: Leaping Forward- Complete 7 activities and 5 learning experiences each year.

Independent Study: Independent Study Form **DUE MAY 1<sup>ST</sup>**.

### **DOG:**

Level 1: Wiggles n' Wags- Complete 7 activities and 3 learning experiences each year.

Level 2: Canine Connection- Complete 7 activities and 5 learning experiences each year.

Level 3: Leading the Pack- Complete 7 activities and 5 learning experiences each year.

Independent Study: Independent Study Form **DUE MAY 1<sup>ST</sup>**.

### **POCKET PETS**

Level 1: Pet Pals- Complete 7 activities and 3 learning experiences each year.

Level 2: Scurrying Ahead- Complete 7 activities and 5 learning experiences each year.

Level 3: Scaling the Heights- Complete 7 activities and 5 learning experiences each year.

Independent Study: Independent Study Form **DUE MAY 1<sup>ST</sup>**.

### **POULTRY**

Additional Project Manuals: 4H Poultry Production; Raising Pullets & Raising Boilers; and Poultry Feed Sheet

Level 1: Scratching the Surface- Complete 7 activities and 3 learning experiences each year.

Level 2: Testing your Wings- Complete 7 activities and 5 learning experiences each year.

Level 3: Flocking Together- Complete 7 activities and 5 learning experiences each year.

Independent Study: Independent Study Form **DUE MAY 1<sup>ST</sup>**.

### **RABBIT**

Level 1: What's Happening- Complete 7 activities and 3 learning experiences each year.

Level 2: Making Tracks- Complete 7 activities and 5 learning experiences each year.

Level 3: All Ears- Complete 7 activities and 5 learning experiences each year.

Independent Study: Independent Study Form **DUE MAY 1<sup>ST</sup>**.

### **VETERINARY SCIENCE**

Level 1: From Airedales to Zebras- Complete 7 activities and 3 learning experiences each year.

Level 2: All Systems Go!- Complete 7 activities and 5 learning experiences each year.

Level 3: On the Cutting Edge- Complete 7 activities and 5 learning experiences each year.

Independent Study: Independent Study Form **DUE MAY 1<sup>ST</sup>**.

# NON-LIVESTOCK INDOOR PROJECTS

## DEPARTMENT 12

### ENGINEERING AND TECHNOLOGY

#### **DIVISION 1 AEROSPACE – Beginner (ages 8-10)**

You must complete a minimum of 7 activities and 3 leadership experiences each year (such giving a demonstration, participating in a judging activity, taking a tour, exhibiting your project, or attending a workshop). You may enter up to 7 unlike items. You must specify each item on fair entry form.

**CLASS 1** Level 2: Lift Off

**CLASS 2** Level 3: Reaching New Heights

**CLASS 3** Level 4: Pilot in Command

**CLASS 4** Aerospace Independent Study

#### **DIVISION 2 AEROSPACE – Junior (ages 11-13)**

You must complete a minimum of 7 activities and 3 leadership experiences each year (such giving a demonstration, participating in a judging activity, taking a tour, exhibiting your project, or attending a workshop). You may enter up to 7 unlike items. You must specify each item on fair entry form.

**CLASS 1** Level 2: Lift Off

**CLASS 2** Level 3: Reaching New Heights

**CLASS 3** Level 4: Pilot in Command

**CLASS 4** Aerospace Independent Study

#### **DIVISION 3 AEROSPACE – Senior (ages 14+)**

You must complete a minimum of 7 activities and 3 leadership experiences each year (such giving a demonstration, participating in a judging activity, taking a tour, exhibiting your project, or attending a workshop). You may enter up to 7 unlike items. You must specify each item on fair entry form.

**CLASS 1** Level 2: Lift Off

**CLASS 2** Level 3: Reaching New Heights

**CLASS 3** Level 4: Pilot in Command

**CLASS 4** Aerospace Independent Study

#### **DIVISION 4 BICYCLE – Beginner (ages 8-10)**

To complete the project in level 1, you must complete a minimum of 7 activities each year. Level 2, you must complete a minimum of 7 activities each year and participate in at least 2 leadership activities, such as demonstration, organizing a group ride, teaching others abouts bikes or organizing a bike rodeo. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Bicycle Fun

**CLASS 2** Level 2: Wheels in Motion

To complete this project, you should complete a minimum of 5 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 3** Bicycle Independent Study

#### **DIVISION 5 BICYCLE – Junior (ages 11-13)**

To complete the project in level 1, you must complete a minimum of 7 activities each year. Level 2, you must complete a minimum of 7 activities each year and participate in at least 2 leadership activities, such as demonstration, organizing a group ride, teaching others abouts bikes or organizing a bike rodeo. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Bicycle Fun

**CLASS 2** Level 2: Wheels in Motion

To complete this project, you should complete a minimum of 5 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 3** Bicycle Independent Study

## **DIVISION 6 BICYCLE – Senior (ages 14+)**

To complete the project in level 1, you must complete a minimum of 7 activities each year. Level 2, you must complete a minimum of 7 activities each year and participate in at least 2 leadership activities, such as demonstration, organizing a group ride, teaching others abouts bikes or organizing a bike rodeo. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Bicycle Fun

**CLASS 2** Level 2: Wheels in Motion

To complete this project, you should complete a minimum of 5 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 3** Bicycle Independent Study

## **DIVISION 7 ELECTRICITY – Beginner (ages 8-10)**

To complete this project each year you must do at least 3 of the required activities and 4 of the optional activities listed in the manual. In addition, you should take part in at least 2 leadership experiences each year. You may enter up to 7 unlike items. You must specify each item on fair entry form.

**CLASS 1** Level 1: The Magic if Electricity

**CLASS 4** Level 4: Entering Electronics

**CLASS 2** Level 2: Investigating Electricity

**CLASS 5** Electric Independent Study

**CLASS 3** Level 3: Wired for Power

## **DIVISION 8 ELECTRICITY – Junior (ages 11-13)**

To complete this project each year you must do at least 3 of the required activities and 4 of the optional activities listed in the manual. In addition, you should take part in at least 2 leadership experiences each year. You may enter up to 7 unlike items. You must specify each item on fair entry form.

**CLASS 1** Level 1: The Magic if Electricity

**CLASS 4** Level 4: Entering Electronics

**CLASS 2** Level 2: Investigating Electricity

**CLASS 5** Electric Independent Study

**CLASS 3** Level 3: Wired for Power

## **DIVISION 9 ELECTRICITY – Senior (ages 14+)**

To complete this project each year you must do at least 3 of the required activities and 4 of the optional activities listed in the manual. In addition, you should take part in at least 2 leadership experiences each year. You may enter up to 7 unlike items. You must specify each item on fair entry form.

**CLASS 1** Level 1: The Magic if Electricity

**CLASS 4** Level 4: Entering Electronics

**CLASS 2** Level 2: Investigating Electricity

**CLASS 5** Electric Independent Study

**CLASS 3** Level 3: Wired for Power

## **DIVISION 10 ROBOTICS – Beginner (ages 8-10)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Introduction to Modern Microcontrollers

**CLASS 2** Robotics with EV3

### **Junk Drawer Robotics**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 3** Give Robots a Hand

**CLASS 4** Robots on the Move

**CLASS 5** Mechatronics

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 6** Robotics Independent Study

## **DIVISION 11 ROBOTICS – Junior (ages 11-13)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Introduction to Modern Microcontrollers

**CLASS 2** Robotics with EV3

### **Junk Drawer Robotics**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 3** Give Robots a Hand

**CLASS 4** Robots on the Move

**CLASS 5** Mechatronics

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 6** Robotics Independent Study

### **DIVISION 12 ROBOTICS – Senior (ages 14+)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Introduction to Modern Microcontrollers

**CLASS 2** Robotics with EV3

### **Junk Drawer Robotics**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 3** Give Robots a Hand

**CLASS 4** Robots on the Move

**CLASS 5** Mechatronics

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 6** Robotics Independent Study

### **DIVISION 13 SMALL ENGINES – Beginner (ages 8-10)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Crank It Up!

**CLASS 3** Level 3: Tune It Up!

**CLASS 2** Level 2: Warm It Up!

**CLASS 4** Small Engines Independent Study

### **DIVISION 14 SMALL ENGINES – Junior (ages 11-13)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Crank It Up!

**CLASS 3** Level 3: Tune It Up!

**CLASS 2** Level 2: Warm It Up!

**CLASS 4** Small Engines Independent Study

### **DIVISION 15 SMALL ENGINES – Senior (ages 14+)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Crank It Up!

**CLASS 3** Level 3: Tune It Up!

**CLASS 2** Level 2: Warm It Up!

**CLASS 4** Small Engines Independent Study

### **DIVISION 16 WELDING – Beginner (ages 8-10)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Arcs & Sparks

**CLASS 2** Level 2: Welding Independent Study

### **DIVISION 17 WELDING – Junior (ages 11-13)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Arcs & Sparks

**CLASS 2** Level 2: Welding Independent Study

## **DIVISION 18 WELDING – Senior (ages 14+)**

To complete this project, you must complete a minimum of 7 activities each year. Enter up to 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Arcs & Sparks

**CLASS 2** Level 2: Welding Independent Study

## **DIVISION 19 WOODWORKING– Beginner (ages 8-10)**

Each year you must do at least 7 of the required and optional activities, activities listed in the manual. In addition, you should take part in at least 2 leadership experiences each year. You may enter 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Measuring Up

**CLASS 4** Level 4: Finishing Up

**CLASS 2** Level 2: Making the Cut

**CLASS 5** Woodworking Independent Study

**CLASS 3** Level 3: Nailing It Together

## **DIVISION 20 WOODWORKING– Junior (ages 11-13)**

Each year you must do at least 7 of the required and optional activities, activities listed in the manual. In addition, you should take part in at least 2 leadership experiences each year. You may enter 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Measuring Up

**CLASS 4** Level 4: Finishing Up

**CLASS 2** Level 2: Making the Cut

**CLASS 5** Woodworking Independent Study

**CLASS 3** Level 3: Nailing It Together

## **DIVISION 21 WOODWORKING– Senior (ages 14+)**

Each year you must do at least 7 of the required and optional activities, activities listed in the manual. In addition, you should take part in at least 2 leadership experiences each year. You may enter 7 unlike items. You must specify each item on the fair entry form.

**CLASS 1** Level 1: Measuring Up

**CLASS 4** Level 4: Finishing Up

**CLASS 2** Level 2: Making the Cut

**CLASS 5** Woodworking Independent Study

**CLASS 3** Level 3: Nailing It Together

## **DIVISION 22 ENGINEERING AND TECHNOLOGY SELF-DETERMINED**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior

# DEPARTMENT 13

## ENVIRONMENTAL AND NATURAL SCIENCES

### DIVISION 1 ENTOMOLOGY – Beginner (ages 8-10)

You must complete a minimum of 7 activities and participate in 2 entomology project leadership experiences each year (such as giving a demonstration, participating in a judging activity, taking a tour, exhibiting your project, or attending a workshop). Exhibit boxes should be 18"x12" for 25 insects and 18"x24" for 50 insects. Each box should be 3 ½" to 4" deep with each insect labeled. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Teaming with Insects

**CLASS 3** Level 3: Teaming with Insects

**CLASS 2** Level 2: Teaming with Insects

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Entomology Independent Study

### DIVISION 2 ENTOMOLOGY – Junior (ages 11-13)

You must complete a minimum of 7 activities and participate in 2 entomology project leadership experiences each year (such as giving a demonstration, participating in a judging activity, taking a tour, exhibiting your project, or attending a workshop). Exhibit boxes should be 18"x12" for 25 insects and 18"x24" for 50 insects. Each box should be 3 ½" to 4" deep with each insect labeled. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Teaming with Insects

**CLASS 3** Level 3: Teaming with Insects

**CLASS 2** Level 2: Teaming with Insects

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Entomology Independent Study

### DIVISION 3 ENTOMOLOGY – Senior (ages 14+)

You must complete a minimum of 7 activities and participate in 2 entomology project leadership experiences each year (such as giving a demonstration, participating in a judging activity, taking a tour, exhibiting your project, or attending a workshop). Exhibit boxes should be 18"x12" for 25 insects and 18"x24" for 50 insects. Each box should be 3 ½" to 4" deep with each insect labeled. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Teaming with Insects

**CLASS 3** Level 3: Teaming with Insects

**CLASS 2** Level 2: Teaming with Insects

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Entomology Independent Study

### DIVISION 4 FORESTRY – Beginner (ages 8-10)

If leaves, stems, or bark are to be exhibited, they should be identified with a label near the object on the same page. These labels should list:

- 1) The Proper Common Name, 2) where collected (City &/or County), 3) date collected (day, month, and year).
- When exhibiting more than one year in the project, group the specimen by year collected.

Poster/educational display related to projects may consist of groupings of leaves, bark, steams, or any related aspect of the forestry. Displays should be presented in a clear, concise, and interesting manner. The purpose of poster/educational display related to the project is to learn more about the importance of forests in the ecosystems and forest life.

To complete this project, you must complete a minimum of 6 activities each year. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Follow the Path

**CLASS 3** Level 3: Exploring the Deep Woods

**CLASS 2** Level 2: Reach the Canopy

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

#### **CLASS 4** Level 4: Forestry Independent Study

### **DIVISION 5 FORESTRY – Junior (ages 10-13)**

If leaves, stems, or bark are to be exhibited, they should be identified with a label near the object on the same page. These labels should list:

- 1) The Proper Common Name, 2) where collected (City &/or County), 3) date collected (day, month, and year).
- When exhibiting more than one year in the project, group the specimen by year collected.

Poster/educational display related to projects may consist of groupings of leaves, bark, steams, or any related aspect of the forestry. Displays should be presented in a clear, concise, and interesting manner. The purpose of poster/educational display related to the project is to learn more about the importance of forests in the ecosystems and forest life.

To complete this project, you must complete a minimum of 6 activities each year. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Follow the Path

**CLASS 3** Level 3: Exploring the Deep Woods

**CLASS 2** Level 2: Reach the Canopy

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Forestry Independent Study

### **DIVISION 6 FORESTRY – Senior (ages 14+)**

If leaves, stems, or bark are to be exhibited, they should be identified with a label near the object on the same page. These labels should list:

- 1) The Proper Common Name, 2) where collected (City &/or County), 3) date collected (day, month, and year).
- When exhibiting more than one year in the project, group the specimen by year collected.

Poster/educational display related to projects may consist of groupings of leaves, bark, steams, or any related aspect of the forestry. Displays should be presented in a clear, concise, and interesting manner. The purpose of poster/educational display related to the project is to learn more about the importance of forests in the ecosystems and forest life.

To complete this project, you must complete a minimum of 6 activities each year. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Follow the Path

**CLASS 3** Level 3: Exploring the Deep Woods

**CLASS 2** Level 2: Reach the Canopy

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Forestry Independent Study

### **DIVISION 7 OUTDOOR ADVENTURES – Beginner (ages 8-10)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Hiking Trails

**CLASS 3** Level 3: Backpacking Expeditions

**CLASS 2** Level 2: Camping Adventures

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Outdoor Independent Study

### **DIVISION 8 OUTDOOR ADVENTURES – Junior (ages 11-13)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Hiking Trails

**CLASS 3** Level 3: Backpacking Expeditions

**CLASS 2** Level 2: Camping Adventures

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Outdoor Independent Study

**DIVISION 9 OUTDOOR ADVENTURES – Senior (ages 14+)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Hiking Trails

**CLASS 3** Level 3: Backpacking Expeditions

**CLASS 2** Level 2: Camping Adventures

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Outdoor Independent Study

**DIVISION 10 SHOOTING SPORTS**

(YOU MUST ALSO SIGN UP FOR A CLASS 34-75 BELOW IN ORDER TO PARTICIPATE IN A SHOOTING EVENT)

**CLASS 1** Air Pistol Educational Display- Beginner

**CLASS 18** Archery Educational Display- SR

**CLASS 2** Air Pistol Educational Display- JR

**CLASS 19** Shotgun Educational Display- Beginner

**CLASS 3** Air Pistol Educational Display- SR

**CLASS 20** Shotgun Educational Display- JR

**CLASS 4** Small Bore Pistol (.22) Educational Display- Beginner

**CLASS 21** Shotgun Educational Display- SR

**CLASS 5** Small Bore Pistol (.22) Educational Display- JR

**CLASS 22** Muzzle Loading Educational Display- B

**CLASS 6** Small Bore Pistol (.22) Educational Display- SR

**CLASS 23** Muzzle Loading Educational Display- JR

**CLASS 7** Air Rifle Educational Display- Beginner

**CLASS 24** Muzzle Loading Educational Display- SR

**CLASS 8** Air Rifle Educational Display- JR

**CLASS 25** Hunting/Wildlife- Beginner

**CLASS 9** Air Rifle Educational Display- SR

**CLASS 26** Hunting/Wildlife- JR

**CLASS 10** Small Bore Rifle (.22) Educational Display- Beginner

**CLASS 27** Hunting/Wildlife- SR

**CLASS 11** Small Bore Rifle (.22) Educational Display- JR

**CLASS 28** Montana Western Heritage- Beginner

**CLASS 12** Small Bore Rifle (.22) Educational Display- SR

**CLASS 29** Montana Western Heritage- JR

**CLASS 13** BB Gun Safety Educational Display- Beginner

**CLASS 30** Montana Western Heritage- SR

**CLASS 14** BB Gun Safety Educational Display- JR

**CLASS 31** Shooting Sports Independent Study- B

**CLASS 15** BB Gun Safety Educational Display- SR

**CLASS 32** Shooting Sports Independent Study- JR

**CLASS 16** Archery Educational Display- Beginner

**CLASS 33** Shooting Sports Independent Study- SR

**CLASS 17** Archery Educational Display- JR

**EVENTS Archery, Air Rifle, Air Pistol Fair Competition** (if interested in participating in class 58-79, we will schedule a date outside of fair to have these competitions.)

2020-2022 NATIONAL STANDARD THREE-POSTION AIR RIFLE RULES will be followed.

[http://www.montana4h.org/programs/events/shooting\\_sports\\_events/3P%20Air%20Rifle%20Rules%202020-2022.pdf](http://www.montana4h.org/programs/events/shooting_sports_events/3P%20Air%20Rifle%20Rules%202020-2022.pdf)

Montana 4-H Archery Rules will be followed.

[https://www.montana.edu/extension/4h/documents/shootingsports/state\\_shoot/2019/Accessible%204-H%20Archery%20Rules%208\\_19\\_2019.pdf](https://www.montana.edu/extension/4h/documents/shootingsports/state_shoot/2019/Accessible%204-H%20Archery%20Rules%208_19_2019.pdf)

**CLASS 34** Archery Recurve (age 9-10)

**CLASS 58** Paintball (age 9-10)

**CLASS 35** Archery Recurve (age 11-12)

**CLASS 59** Paintball (age 11-12)

**CLASS 36** Archery Recurve (age 13-14)

**CLASS 60** Paintball (age 13-14)

**CLASS 37** Archery Recurve (age 15-19)

**CLASS 61** Paintball (age 15-19)

**CLASS 38** Archery Bare Bow (age 9-10)

**CLASS 62** Cowboy/Western Action (age 12-14)

**CLASS 39** Archery Bare Bow (age 11-12)

**CLASS 63** Cowboy/Western Action (age 15-19)

**CLASS 40** Archery Bare Bow (age 13-14)

**CLASS 64** Small Bore Pistol (.22) (age 9-10)

**CLASS 41** Archery Bare Bow (age 15-19)

**CLASS 65** Small Bore Pistol (.22) (age 11-12)

**CLASS 42** Archery Unlimited (age 9-10)

**CLASS 66** Small Bore Pistol (.22) (age 13-14)

- CLASS 43** Archery Unlimited (age 11-12)
- CLASS 44** Archery Unlimited (age 13-14)
- CLASS 45** Archery Unlimited (age 15-19)
- CLASS 46** Archery 3D (age 9-10)
- CLASS 47** Archery 3D (age 11-12)
- CLASS 48** Archery 3D (age 13-14)
- CLASS 49** Archery 3D (age 15-19)
- CLASS 50** Air Rifle (age 9-10)
- CLASS 51** Air Rifle (age 11-12)
- CLASS 52** Air Rifle (age 13-14)
- CLASS 53** Air Rifle (age 15-19)
- CLASS 54** Air Pistol (age 9-10)
- CLASS 55** Air Pistol (age 11-12)
- CLASS 56** Air Pistol (age 13-14)
- CLASS 57** Air Pistol (age 15-19)

- CLASS 67** Small Bore Pistol (.22) (age 15-19)
- CLASS 68** Small Bore Rifle (.22) (age 9-10)
- CLASS 69** Small Bore Rifle (.22) (age 11-12)
- CLASS 70** Small Bore Rifle (.22) (age 13-14)
- CLASS 71** Small Bore Rifle (.22) (age 15-19)
- CLASS 72** Shotgun (age 9-10)
- CLASS 73** Shotgun (age 11-12)
- CLASS 74** Shotgun (age 13-14)
- CLASS 75** Shotgun (age 15-19)
- CLASS 76** Muzzleloading (age 9-10)
- CLASS 77** Muzzleloading (age 11-12)
- CLASS 78** Muzzleloading (age 13-14)
- CLASS 79** Muzzleloading (age 15-19)
- CLASS 80** BB Gun (age 8-9)

Must have an exhibit at the fair and project records up to date at fair time.

Shotgun 6240 Muzzleloading 6250 Cowboy Action 6270 Paintball 6280

Must be 9 years old by October 1<sup>st</sup> of the current 4-H year, with the following exceptions:

- BB Safety Course member can be 8
- Cowboy Action **MUST** be 12 as of October 1<sup>st</sup> of current year

### **DIVISION 11 SPORT FISHING – Beginner (ages 8-10)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Take the Bait

**CLASS 3** Level 3: Cast into the Future

**CLASS 2** Level 2: Reel in the Fun

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Sport Fishing Independent Study

**CLASS 5** Level 5: Fly Tying Self Determined

### **DIVISION 12 SPORT FISHING – Junior (ages 11-13)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Take the Bait

**CLASS 3** Level 3: Cast into the Future

**CLASS 2** Level 2: Reel in the Fun

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Sport Fishing Independent Study

**CLASS 5** Level 5: Fly Tying Self Determined

### **DIVISION 13 SPORT FISHING – Senior (ages 14+)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: Take the Bait

**CLASS 3** Level 3: Cast into the Future

**CLASS 2** Level 2: Reel in the Fun

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Sport Fishing Independent Study

**CLASS 5** Level 5: Fly Tying Self Determined

**DIVISION 14 WILDLIFE – Beginner (ages 8-10)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: 4-H Wildlife Manual

**CLASS 2** Level 2: Wildlife Independent Study

**DIVISION 15 WILDLIFE – Junior (ages 11-13)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: 4-H Wildlife Manual

**CLASS 2** Level 2: Wildlife Independent Study

**DIVISION 16 WILDLIFE – Senior (ages 14+)**

To complete this project, you must complete a minimum of 6 activities each year and complete your records. Enter up to 7 unlike items, you must specify entry on a fair entry form.

**CLASS 1** Level 1: 4-H Wildlife Manual

**CLASS 2** Level 2: Wildlife Independent Study

**DIVISION 17 GEOLOGY-Self Determined – Beginner (ages 8-10)**

**CLASS 1** Enter up to 7 unlike Items.

**DIVISION 18 GEOLOGY-Self Determined – Junior (ages 11-13)**

**CLASS 1** Enter up to 7 unlike Items.

**DIVISION 19 GEOLOGY-Self Determined – Senior (ages 14+)**

**CLASS 1** Enter up to 7 unlike Items.

**DIVISION 20 SPORTS– Beginner (ages 8-10)**

**CLASS 1** Basketball

**CLASS 4** Cheerleading

**CLASS 7** Softball

**CLASS 2** Baseball

**CLASS 5** Golf

**CLASS 8** Track

**CLASS 3** Cross Country

**CLASS 6** Soccer

**CLASS 9** Other

**DIVISION 21 SPORTS– Junior (ages 11-13)**

**CLASS 1** Basketball

**CLASS 4** Cheerleading

**CLASS 7** Softball

**CLASS 2** Baseball

**CLASS 5** Golf

**CLASS 8** Track

**CLASS 3** Cross Country

**CLASS 6** Soccer

**CLASS 9** Other

**DIVISION 22 SPORTS– Senior (ages 14+)**

**CLASS 1** Basketball

**CLASS 4** Cheerleading

**CLASS 7** Softball

**CLASS 2** Baseball

**CLASS 5** Golf

**CLASS 8** Track

**CLASS 3** Cross Country

**CLASS 6** Soccer

**CLASS 9** Other

**DIVISION 23 ENVIROMENTAL AND NATURL SCIENCES-Self Determined**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior

# DEPARTMENT 14

## FAMILY AND CONSUMER SCIENCES

### **DIVISION 1 CHILD DEVELOPMENT – Beginner (ages 8-10)**

Complete at least 7 of the activities. To complete the Achievement Program for this level of the project, you must complete all 8 of the required activities and 5 of the optional activities in three years or less. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Growing on my Own

**CLASS 3** Level 3: Growing in Communities

**CLASS 2** Level 2: Growing with Others

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 4** Level 4: Child Development Independent Study

### **DIVISION 2 CHILD DEVELOPMENT – Junior (ages 11-13)**

Complete at least 7 of the activities. To complete the Achievement Program for this level of the project, you must complete all 8 of the required activities and 5 of the optional activities in three years or less. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Growing on my Own

**CLASS 3** Level 3: Growing in Communities

**CLASS 2** Level 2: Growing with Others

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 4** Level 4: Child Development Independent Study

### **DIVISION 3 CHILD DEVELOPMENT – Senior (ages 14+)**

Complete at least 7 of the activities. To complete the Achievement Program for this level of the project, you must complete all 8 of the required activities and 5 of the optional activities in three years or less. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Growing on my Own

**CLASS 3** Level 3: Growing in Communities

**CLASS 2** Level 2: Growing with Others

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 4** Level 4: Child Development Independent Study

### **DIVISION 4 BABYSITTING – Beginner (ages 8-10)**

A member could work on this book for two years, but it is recommended that they finish the book in one year to become a certified babysitter. To be certified, he/she would also need certification from the Red Cross or another group in First Aid and CPR. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 1** Do I Have What It Takes To Be Your Babysitter?

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 2** Babysitting Independent Study

## **DIVISION 5 BABYSITTING – Junior (ages 11-13)**

A member could work on this book for two years, but it is recommended that they finish the book in one year to become a certified babysitter. To be certified, he/she would also need certification from the Red Cross or another group in First Aid and CPR. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 1** Do I Have What It Takes To Be Your Babysitter?

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 2** Babysitting Independent Study

## **DIVISION 6 BABYSITTING – Senior (ages 14+)**

A member could work on this book for two years, but it is recommended that they finish the book in one year to become a certified babysitter. To be certified, he/she would also need certification from the Red Cross or another group in First Aid and CPR. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 1** Do I Have What It Takes To Be Your Babysitter?

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 2** Babysitting Independent Study

## **DIVISION 7 FAMILY ADVENTURES – Beginner (ages 8-10)**

Each member is encouraged to select 7 adventures to complete this project. The adventures include cooking together, Stories, Family Fun Time, Outdoor Adventures, Photo Series, Fire Safety, Energy Adventures, About the Flag, Shopping Adventures, Family Tree, Family Rituals, Volunteering and Creating your own adventure. You may enter up to 7 unlike items, you must specify each item on a fair entry form.

**CLASS 1** Family Adventures

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 2** Family Adventures Independent Study

## **DIVISION 8 FAMILY ADVENTURES – Junior (ages 11-13)**

Each member is encouraged to select 7 adventures to complete this project. The adventures include cooking together, Stories, Family Fun Time, Outdoor Adventures, Photo Series, Fire Safety, Energy Adventures, About the Flag, Shopping Adventures, Family Tree, Family Rituals, Volunteering and Creating your own adventure. You may enter up to 7 unlike items, you must specify each item on a fair entry form.

**CLASS 1** Family Adventures

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 2** Family Adventures Independent Study

## **DIVISION 9 FAMILY ADVENTURES – Senior (ages 14+)**

Each member is encouraged to select 7 adventures to complete this project. The adventures include cooking together, Stories, Family Fun Time, Outdoor Adventures, Photo Series, Fire Safety, Energy Adventures, About the Flag, Shopping Adventures, Family Tree, Family Rituals, Volunteering and Creating your own adventure. You may enter up to 7 unlike items, you must specify each item on a fair entry form.

**CLASS 1** Family Adventures

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 2** Family Adventures Independent Study

## **DIVISION 10 HOME ENVIRONMENT – Beginner (ages 8-10)**

To complete this project in level 1 you must complete a minimum of 1 activity in 2 sections; Level 2- Complete a minimum of 1 activity in 3 sections per year; Level 3- Complete all four section of “The Finishing Touch”, and at least 1 activity per section; Level 4- Choose up to 3 sections you are interested in and complete a minimum of one of the activities per section. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 1** Level 1: The Basic Touch

**CLASS 3** Level 3: The Finishing Touch

**CLASS 2** Level 2: The Distinctive Touch

**CLASS 4** Level 4: The Environmental Touch

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 5** Home Environment Independent Study

## **DIVISION 11 HOME ENVIRONMENT – Junior (ages 11-13)**

To complete this project in level 1 you must complete a minimum of 1 activity in 2 sections; Level 2- Complete a minimum of 1 activity in 3 sections per year; Level 3- Complete all four section of “The Finishing Touch”, and at least 1 activity per section; Level 4- Choose up to 3 sections you are interested in and complete a minimum of one of the activities per section. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 1** Level 1: The Basic Touch

**CLASS 3** Level 3: The Finishing Touch

**CLASS 2** Level 2: The Distinctive Touch

**CLASS 4** Level 4: The Environmental Touch

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 5** Home Environment Independent Study

## **DIVISION 12 HOME ENVIRONMENT – Senior (ages 14+)**

To complete this project in level 1 you must complete a minimum of 1 activity in 2 sections; Level 2- Complete a minimum of 1 activity in 3 sections per year; Level 3- Complete all four section of “The Finishing Touch”, and at least 1 activity per section; Level 4- Choose up to 3 sections you are interested in and complete a minimum of one of the activities per section. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 1** Level 1: The Basic Touch

**CLASS 3** Level 3: The Finishing Touch

**CLASS 2** Level 2: The Distinctive Touch

**CLASS 4** Level 4: The Environmental Touch

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on fair entry form.

**CLASS 5** Home Environment Independent Study

## **SEWING AND TEXTILES**

### **GENERAL RULES:**

1. All articles must be the work of the 4-H member during the current year and participants in all divisions will be judged by interviewers.
2. Attach string to exhibit tag and safety pin string to garment to label hands freely.
3. All clothing exhibits must be cleaned and well pressed. If articles have become soiled, they should be washed or dry cleaned before exhibiting. Garments can be disqualified if not acceptable.
4. All garments may be protected by a clear plastic bag. If garments do not meet display requirements, judges will reserve the right to disqualify the item. In cases where the projects are lower than standard quality, or there is a low enrollment in a project, etc. the judges reserve the right to make the decision whether winners will be chosen at the different project levels.
5. Only one ribbon will be granted per item. Ensembles may be entered separately in several classes or grouped to form one item.
6. The serger may be used to totally construct garments in skill levels I, II, III, and Advanced.
7. You may enter up to 7 unlike items, you must specify each item on a fair entry form.

### **DIVISION 13 SEWING AND TEXTILES – Beginner (ages 8-10)**

**Level 1-** You will construct three or more items in the project book and give a sewing demonstration. You will be encouraged to model, or exhibit sewn items at a fashion revue, achievement day or fair. **Level 2-** complete two of the sewing projects per year and at least three of the project activities.

**CLASS 1** Level 1: Sewing

**CLASS 2** Level 2: Sewing

**Level 3-5** Working with your Extension Agent or Project Leader, identify the skills you would like to learn and set up goals to signify and guide the completion of this project. You can use the project book (You Decide) to help you in deciding your goals and planning your projects.

**CLASS 3** Level 3: Sewing

**CLASS 4** Level 4: Sewing

**CLASS 5** Level 5: Sewing

To complete this project, you must complete a minimum of 5 activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 6** Sewing and Textiles Independent Study

#### **FELTED ITEMS-Self Determined**

**CLASS 7** Poster/ Edu. Display related to project

**CLASS 9** Felted Clothing up to seven unlike items

**CLASS 8** Felted Artwork up to seven unlike items

**CLASS 10** Knitted/Felted Items up to seven unlike items

#### **NEEDLEPOINT- Self Determined**

**CLASS 11- BEGINNER-** Enter up to seven articles that use continental stitch and or half-cross stitch.

**CLASS 12- INTERMEDIATE-** Enter up to seven articles that use 2 or more stitches for each article.

**CLASS 13- ADVANCED-** Enter up to seven articles that use 3 or more stitches for each article.

### **DIVISION 14 SEWING AND TEXTILES – Junior (ages 11-13)**

**Level 1-** You will construct three or more items in the project book and give a sewing demonstration. You will be encouraged to model, or exhibit sewn items at a fashion revue, achievement day or fair. **Level 2-** complete two of the sewing projects per year and at least three of the project activities.

**CLASS 1** Level 1: Sewing

**CLASS 2** Level 2: Sewing

**Level 3-5** Working with your Extension Agent or Project Leader, identify the skills you would like to learn and set up goals to signify and guide the completion of this project. You can use the project book (You Decide) to help you in deciding your goals and planning your projects.

**CLASS 3** Level 3: Sewing

**CLASS 4** Level 4: Sewing

**CLASS 5** Level 5: Sewing

To complete this project, you must complete a minimum of 5 activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 6** Sewing and Textiles Independent Study

#### **FELTED ITEMS-Self Determined**

**CLASS 7** Poster/ Edu. Display related to project

**CLASS 9** Felted Clothing up to seven unlike items

**CLASS 8** Felted Artwork up to seven unlike items

**CLASS 10** Knitted/Felted Items up to seven unlike items

#### **NEEDLEPOINT- Self Determined**

**CLASS 11- BEGINNER-** Enter up to seven articles that use continental stitch and or half-cross stitch.

**CLASS 12- INTERMEDIATE-** Enter up to seven articles that use 2 or more stitches for each article.

**CLASS 13- ADVANCED-** Enter up to seven articles that use 3 or more stitches for each article.

**DIVISION 15 SEWING AND TEXTILES – Senior (ages 14+)**

**Level 1-** You will construct three or more items in the project book and give a sewing demonstration. You will be encouraged to model, or exhibit sewn items at a fashion revue, achievement day or fair. **Level 2-** complete two of the sewing projects per year and at least three of the project activities.

**CLASS 1** Level 1: Sewing

**CLASS 2** Level 2: Sewing

**Level 3-5** Working with your Extension Agent or Project Leader, identify the skills you would like to learn and set up goals to signify and guide the completion of this project. You can use the project book (You Decide) to help you in deciding your goals and planning your projects.

**CLASS 3** Level 3: Sewing

**CLASS 4** Level 4: Sewing

**CLASS 5** Level 5: Sewing

To complete this project, you must complete a minimum of 5 activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 6** Sewing and Textiles Independent Study

**FELTED ITEMS-Self Determined**

**CLASS 7** Poster/ Edu. Display related to project

**CLASS 9** Felted Clothing up to seven unlike items

**CLASS 8** Felted Artwork up to seven unlike items

**CLASS 10** Knitted/Felted Items up to seven unlike items.

**NEEDLEPOINT- Self Determined**

**CLASS 11- BEGINNER-** Enter up to seven articles that use continental stitch and or half-cross stitch.

**CLASS 12- INTERMEDIATE-** Enter up to seven articles that use 2 or more stitches for each article.

**CLASS 13- ADVANCED-** Enter up to seven articles that use 3 or more stitches for each article.

**DIVISION 16 KNITTING–Beginner (ages 8-10)**

**CLASS 1** Level 1: Beginning Knitting

**CLASS 3** Level 3: Advanced Knitting

**CLASS 2** Level 2: Intermediate Knitting

**CLASS 4** Level 4: Knitting Independent Study

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**DIVISION 17 KNITTING–Junior (ages 11-13)**

**CLASS 1** Level 1: Beginning Knitting

**CLASS 3** Level 3: Advanced Knitting

**CLASS 2** Level 2: Intermediate Knitting

**CLASS 4** Level 4: Knitting Independent Study

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**DIVISION 18 KNITTING–Senior (ages 14+)**

**CLASS 1** Level 1: Beginning Knitting

**CLASS 3** Level 3: Advanced Knitting

**CLASS 2** Level 2: Intermediate Knitting

**CLASS 4** Level 4: Knitting Independent Study

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**DIVISION 19 CROCHET–Beginner (ages 8-10)**

**CLASS 1** Level 1: Beginning Crochet

**CLASS 3** Level 3: Advanced Crochet

**CLASS 2** Level 2: Intermediate Crochet

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Crochet Independent Study

**DIVISION 20 CROCHET–Junior (ages 11-13)**

**CLASS 1** Level 1: Beginning Crochet

**CLASS 3** Level 3: Advanced Crochet

**CLASS 2** Level 2: Intermediate Crochet

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Crochet Independent Study

**DIVISION 21 CROCHET–Senior (ages 14+)**

**CLASS 1** Level 1: Beginning Crochet

**CLASS 3** Level 3: Advanced Crochet

**CLASS 2** Level 2: Intermediate Crochet

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Crochet Independent Study

**DIVISION 22 EMBROIDERY–Beginner (ages 8-10)**

**CLASS 1** Level 1: Beginning Embroidery

**CLASS 3** Level 3: Advanced Embroidery

**CLASS 2** Level 2: Intermediate Embroidery

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Embroidery Independent Study

**DIVISION 23 EMBROIDERY–Junior (ages 11-13)**

**CLASS 1** Level 1: Beginning Embroidery

**CLASS 3** Level 3: Advanced Embroidery

**CLASS 2** Level 2: Intermediate Embroidery

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Embroidery Independent Study

**DIVISION 24 EMBROIDERY–Senior (ages 14+)**

**CLASS 1** Level 1: Beginning Embroidery

**CLASS 3** Level 3: Advanced Embroidery

**CLASS 2** Level 2: Intermediate Embroidery

Complete a minimum of 5 activities each year. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 4** Level 4: Embroidery Independent Study

**DIVISION 25 READY TO WEAR–Beginner (ages 8-10)**

Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Shopping in Style

**CLASS 2** Level 2: Ready to wear Independent study

**DIVISION 26 READY TO WEAR–Junior (ages 11-13)**

Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Shopping in Style

**CLASS 2** Level 2: Ready to wear Independent study

**DIVISION 27 READY TO WEAR–Senior (ages 14+)**

Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Shopping in Style

**CLASS 2** Level 2: Ready to wear Independent study

## **DIVISION 28 QUILTING/PATCHWORK/APPLIQUE'–Beginner (ages 8-10)**

Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Beginning Quilting- Complete 7 activities, 2 learning experiences, 2 leadership activities, & write project summary.

**CLASS 2** Level 2: Intermediate Quilting- Complete 2 projects in Block 1 book

**CLASS 3** Level 3: Advanced Quilting- Complete 2 projects in Terrific Triangles book

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 4** Level 4: Quilting Independent Study

## **DIVISION 29 QUILTING/PATCHWORK/APPLIQUE'–Junior (ages 11-13)**

Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Beginning Quilting- Complete 7 activities, 2 learning experiences, 2 leadership activities, & write project summary.

**CLASS 2** Level 2: Intermediate Quilting- Complete 2 projects in Block 1 book

**CLASS 3** Level 3: Advanced Quilting- Complete 2 projects in Terrific Triangles book

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 4** Level 4: Quilting Independent Study

## **DIVISION 30 QUILTING/PATCHWORK/APPLIQUE'–Senior (ages 14+)**

Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Beginning Quilting- Complete 7 activities, 2 learning experiences, 2 leadership activities, & write project summary.

**CLASS 2** Level 2: Intermediate Quilting- Complete 2 projects in Block 1 book

**CLASS 3** Level 3: Advanced Quilting- Complete 2 projects in Terrific Triangles book

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 4** Level 4: Quilting Independent Study

## **DIVISION 31 FAMILY AND CONSUMER SCIENCE –Self Determined**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior

# DEPARTMENT 15

## PLANT SCIENCE

### DIVISION 1 CROP SCIENCE—Beginner (ages 8-10)

To complete this project at least 3 exercises in the book and make a project plan. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 1** Level 1: Beginning Quilting- Complete 7 activities, 2 learning experiences, 2 leadership activities, & write project summary.

**CLASS 2** Level 2: Intermediate Quilting- Complete 2 projects in Block 1 book

**CLASS 3** Level 3: Advanced Quilting- Complete 2 projects in Terrific Triangles book

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 4** Level 4: Quilting Independent Study

### DIVISION 2 CROP SCIENCE—Junior (ages 11-13)

To complete this project at least 3 exercises in the book and make a project plan. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 1** Level 1: Beginning Quilting- Complete 7 activities, 2 learning experiences, 2 leadership activities, & write project summary.

**CLASS 2** Level 2: Intermediate Quilting- Complete 2 projects in Block 1 book

**CLASS 3** Level 3: Advanced Quilting- Complete 2 projects in Terrific Triangles book

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 4** Level 4: Quilting Independent Study

### DIVISION 3 CROP SCIENCE—Senior (ages 14+)

To complete this project at least 3 exercises in the book and make a project plan. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 1** Level 1: Beginning Quilting- Complete 7 activities, 2 learning experiences, 2 leadership activities, & write project summary.

**CLASS 2** Level 2: Intermediate Quilting- Complete 2 projects in Block 1 book

**CLASS 3** Level 3: Advanced Quilting- Complete 2 projects in Terrific Triangles book

To complete this project, you must complete a minimum of 5 activities each year. Enter up to 7 unlike items, must specify each entry on fair entry form.

**CLASS 4** Level 4: Quilting Independent Study

### DIVISION 4 GARDENING— Beginner (ages 8-10)

Complete at least 4 required activities, three challenge activities and participate in at least three learning experiences each year to complete this project. You may enter up to seven unlike items, you must specify each item on fair entry form.

Maximum of seven exhibits per member in this division. Place produce on a paper plates or cardboard platter. All exhibits should be wrapped in plastic bags, fold bottom of the tag up so it covers your name until after judging. The exhibit tag should be folded and fastened to the string. Staple the string to the plate so the tag hangs freely outside the plastic bag. Call eh Extension Office for circular 1096 which explains how to prepare vegetables for fair. Open to all 4-H members carrying garden projects. All Products shown must be the work of the member. All corn exhibits must be husked.

**CLASS 1** Level A: See them Sprout

**CLASS 4** Level D: Growing Profits

**CLASS 2** Level B: Let's Get Growing

**CLASS 5** Gardening Independent Study

**CLASS 3** Level C: Take Your Pick

(Number if items to bring: Bean, in pod (12); Beets, table (6); Berries, any variety (1 cup); Cauliflower (1 head); Corn, sweet (husked); Cucumber (3); Egg Plant (1); Kohlrabi (3); Onions (6); Parsnips (3); Peas, in pod (12); Peppers (6); Potatoes (6); Pumpkin (1); Radishes (6 or 1 bunch); Rhubarb ( 6 complete stalks or 1 bunch); Spinach (1); Tomatoes, ripe (6); Tomatoes, green (6); Tomatoes, cherry (8); Turnips (6); Other (must be approved by County Extension Agent)

## **DIVISION 5 GARDENING– Junior (ages 11-13)**

Complete at least 4 required activities, three challenge activities and participate in at least three learning experiences each year to complete this project. You may enter up to seven unlike items, you must specify each item on fair entry form.

Maximum of seven exhibits per member in this division. Place produce on a paper plates or cardboard platter. All exhibits should be wrapped in plastic bags, fold bottom of the tag up so it covers your name until after judging. The exhibit tag should be folded and fastened to the string. Staple the string to the plate so the tag hangs freely outside the plastic bag. Call eh Extension Office for circular 1096 which explains how to prepare vegetables for fair. Open to all 4-H members carrying garden projects. All Products shown must be the work of the member. All corn exhibits must be husked.

**CLASS 1** Level A: See them Sprout

**CLASS 4** Level D: Growing Profits

**CLASS 2** Level B: Let's Get Growing

**CLASS 5** Gardening Independent Study

**CLASS 3** Level C: Take Your Pick

(Number if items to bring: Bean, in pod (12); Beets, table (6); Berries, any variety (1 cup); Cauliflower (1 head); Corn, sweet (husked); Cucumber (3); Egg Plant (1); Kohlrabi (3); Onions (6); Parsnips (3); Peas, in pod (12); Peppers (6); Potatoes (6); Pumpkin (1); Radishes (6 or 1 bunch); Rhubarb ( 6 complete stalks or 1 bunch); Spinach (1); Tomatoes, ripe (6); Tomatoes, green (6); Tomatoes, cherry (8); Turnips (6); Other (must be approved by County Extension Agent)

## **DIVISION 6 GARDENING– Senior (ages 14+)**

Complete at least 4 required activities, three challenge activities and participate in at least three learning experiences each year to complete this project. You may enter up to seven unlike items, you must specify each item on fair entry form.

Maximum of seven exhibits per member in this division. Place produce on a paper plates or cardboard platter. All exhibits should be wrapped in plastic bags, fold bottom of the tag up so it covers your name until after judging. The exhibit tag should be folded and fastened to the string. Staple the string to the plate so the tag hangs freely outside the plastic bag. Call eh Extension Office for circular 1096 which explains how to prepare vegetables for fair. Open to all 4-H members carrying garden projects. All Products shown must be the work of the member. All corn exhibits must be husked.

**CLASS 1** Level A: See them Sprout

**CLASS 4** Level D: Growing Profits

**CLASS 2** Level B: Let's Get Growing

**CLASS 5** Gardening Independent Study

**CLASS 3** Level C: Take Your Pick

(Number if items to bring: Bean, in pod (12); Beets, table (6); Berries, any variety (1 cup); Cauliflower (1 head); Corn, sweet (husked); Cucumber (3); Egg Plant (1); Kohlrabi (3); Onions (6); Parsnips (3); Peas, in pod (12); Peppers (6); Potatoes (6); Pumpkin (1); Radishes (6 or 1 bunch); Rhubarb ( 6 complete stalks or 1 bunch); Spinach (1); Tomatoes, ripe (6); Tomatoes, green (6); Tomatoes, cherry (8); Turnips (6); Other (must be approved by County Extension Agent)

## **DIVISION 7 RANGE SCIENCE MANAGMENT–Beginner (ages 8-10)**

Plant specimens should be mounted on 11"x14" white cards and labeled with standard plant labels. Refer to workbooks for details on plants to collect. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Range

**CLASS 2** Level 2: Range Science Management Independent study

## **DIVISION 8 RANGE SCIENCE MANAGMENT–Junior (ages 11-13)**

Plant specimens should be mounted on 11"x14" white cards and labeled with standard plant labels. Refer to workbooks for details on plants to collect. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Range

**CLASS 2** Level 2: Range Science Management Independent study

## **DIVISION 9 RANGE SCIENCE MANAGMENT–Senior (ages 14+)**

Plant specimens should be mounted on 11"x14" white cards and labeled with standard plant labels. Refer to workbooks for details on plants to collect. Enter up to 7 unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Range

**CLASS 2** Level 2: Range Science Management Independent study

## **DIVISION 10 WEED SCIENCE–Beginner (ages 8-10)**

Mounting cards should be light weight, white, cardboard or poster board. 140# index card is good. Standard size mounts are 11 ½" x 16 ½" or 8 ½" x 11". A three-ring binder is suggested for easy storage and display. Enter up to 7 unlike items, you must specify each item on the fair entry form.

Complete a minimum of five of these activities. If you enroll in this level for a second year, you must complete the other four activities in the second year without repeating any of the previous activities.

**CLASS 1** Level 1: Weed Rise

**CLASS 2** Level 2: Weeds on the Move

**CLASS 3** Level 3: Weed-n-Seed

**CLASS 4** Level 4: Collect, identify, press, mount, and label 8 weeds dangerous and poisonous to livestock.

To complete this project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 5** Weed Science Independent Study

## **DIVISION 11 WEED SCIENCE–Junior (ages 11-13)**

Mounting cards should be light weight, white, cardboard or poster board. 140# index card is good. Standard size mounts are 11 ½" x 16 ½" or 8 ½" x 11". A three-ring binder is suggested for easy storage and display. Enter up to 7 unlike items, you must specify each item on the fair entry form.

Complete a minimum of five of these activities. If you enroll in this level for a second year, you must complete the other four activities in the second year without repeating any of the previous activities.

**CLASS 1** Level 1: Weed Rise

**CLASS 2** Level 2: Weeds on the Move

**CLASS 3** Level 3: Weed-n-Seed

**CLASS 4** Level 4: Collect, identify, press, mount, and label 8 weeds dangerous and poisonous to livestock.

To complete this project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 5** Weed Science Independent Study

## **DIVISION 12 WEED SCIENCE–Senior (ages 14+)**

Mounting cards should be light weight, white, cardboard or poster board. 140# index card is good. Standard size mounts are 11 ½" x 16 ½" or 8 ½" x 11". A three-ring binder is suggested for easy storage and display. Enter up to 7 unlike items, you must specify each item on the fair entry form.

Complete a minimum of five of these activities. If you enroll in this level for a second year, you must complete the other four activities in the second year without repeating any of the previous activities.

**CLASS 1** Level 1: Weed Rise

**CLASS 2** Level 2: Weeds on the Move

**CLASS 3** Level 3: Weed-n-Seed

**CLASS 4** Level 4: Collect, identify, press, mount, and label 8 weeds dangerous and poisonous to livestock.

To complete this project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 5** Weed Science Independent Study

## **DIVISION 13 PLANT SCIENCE-Self Determined**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior

# DEPARTMENT 16

## COMMUNICATIONS AND EXPRESSIVE ARTS

### DIVISION 1 COMMUNICATION—Beginner (ages 8-10)

To complete this project, you must complete a minimum of seven activities and one challenge each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Picking up the pieces

**CLASS 2** Level 2: Putting it together

**CLASS 3** Level 3: The perfect fit

**CLASS 4** Communication Independent Study

### DIVISION 2 COMMUNICATION—Junior (ages 11-13)

To complete this project, you must complete a minimum of seven activities and one challenge each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Picking up the pieces

**CLASS 2** Level 2: Putting it together

**CLASS 3** Level 3: The perfect fit

**CLASS 4** Communication Independent Study

### DIVISION 3 COMMUNICATION—Senior (ages 14+)

To complete this project, you must complete a minimum of seven activities and one challenge each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 1** Level 1: Picking up the pieces

**CLASS 2** Level 2: Putting it together

**CLASS 3** Level 3: The perfect fit

**CLASS 4** Communication Independent Study

### DIVISION 4 COWBOY POETRY—Beginner (ages 8-10)

To complete this project, you must be able to set goals and record project highlights in Montana 4-H record forms, write at least three original poems composed of at least four-line stanzas and demonstrate a specific rhyme pattern in original verse. The member manual also lists a number of other activities to do in the project to make your experience rewarding—from performing at local events to locating cowboy poetry in your local library and on the internet. Enter up to seven unlike items in each class, you must specify each item on fair entry form. There is only one level and it is self-paced.

**CLASS 1** Cowboy Poetry Display. Written Materials

**CLASS 2** Cowboy Poetry Performance/Recitation

### DIVISION 5 COWBOY POETRY—Junior (ages 11-13)

To complete this project, you must be able to set goals and record project highlights in Montana 4-H record forms, write at least three original poems composed of at least four-line stanzas and demonstrate a specific rhyme pattern in original verse. The member manual also lists a number of other activities to do in the project to make your experience rewarding—from performing at local events to locating cowboy poetry in your local library and on the internet. Enter up to seven unlike items in each class, you must specify each item on fair entry form. There is only one level and it is self-paced.

**CLASS 1** Cowboy Poetry Display. Written Materials

**CLASS 2** Cowboy Poetry Performance/Recitation

### DIVISION 6 COWBOY POETRY—Senior (ages 14+)

To complete this project, you must be able to set goals and record project highlights in Montana 4-H record forms, write at least three original poems composed of at least four-line stanzas and demonstrate a specific rhyme pattern in original verse. The member manual also lists a number of other activities to do in the project to make your experience rewarding—from performing at local events to locating cowboy poetry in your local library and on the internet. Enter up to seven unlike items in each class, you must specify each item on fair entry form. There is only one level and it is self-paced.

**CLASS 1** Cowboy Poetry Display. Written Materials

**CLASS 2** Cowboy Poetry Performance/Recitation

## **DIVISION 7 LEATHERCRAFT–Beginner (ages 8-10)**

**CLASS 1** Level 1:4-H Introduction to Leathercraft & and creative stamping

**CLASS 2** Level 2: Beginning Leather Carving

**CLASS 3** Level 3: (See Clover for requirements)

**CLASS 4** Level 4: (See Clover for requirements)

**CLASS 5** Level 5: (See Clover for requirements)

**CLASS 6** Level 6: (See Clover for requirements)

### **LEATHERCRAFT INDEPENDENT STUDY**

**CLASS 11** Enter up to 7 unlike items, you must specify each item on fair entry from.

**CLASS 7** Level 7: (See Clover for requirements)

**CLASS 8** Level 8: Leathercraft Creations- Unit 8  
(See Clover for requirements)

**CLASS 9** Level 9: Leathercraft Creations- Unit 9  
(See Clover for requirements)

**CLASS 10** Level 10: Leathercraft Creations- Unit 10  
(See Clover for Requirements)

## **DIVISION 8 LEATHERCRAFT–Junior (ages 11-13)**

**CLASS 1** Level 1:4-H Introduction to Leathercraft & and creative stamping

**CLASS 2** Level 2: Beginning Leather Carving

**CLASS 3** Level 3: (See Clover for requirements)

**CLASS 4** Level 4: (See Clover for requirements)

**CLASS 5** Level 5: (See Clover for requirements)

**CLASS 6** Level 6: (See Clover for requirements)

### **LEATHERCRAFT INDEPENDENT STUDY**

**CLASS 11** Enter up to 7 unlike items, you must specify each item on fair entry from.

**CLASS 7** Level 7: (See Clover for requirements)

**CLASS 8** Level 8: Leathercraft Creations- Unit 8  
(See Clover for requirements)

**CLASS 9** Level 9: Leathercraft Creations- Unit 9  
(See Clover for requirements)

**CLASS 10** Level 10: Leathercraft Creations- Unit 10  
(See Clover for Requirements)

## **DIVISION 9 LEATHERCRAFT–Senior (ages 14+)**

**CLASS 1** Level 1:4-H Introduction to Leathercraft & and creative stamping

**CLASS 2** Level 2: Beginning Leather Carving

**CLASS 3** Level 3: (See Clover for requirements)

**CLASS 4** Level 4: (See Clover for requirements)

**CLASS 5** Level 5: (See Clover for requirements)

**CLASS 6** Level 6: (See Clover for requirements)

### **LEATHERCRAFT INDEPENDENT STUDY**

**CLASS 11** Enter up to 7 unlike items, you must specify each item on fair entry from.

**CLASS 7** Level 7: (See Clover for requirements)

**CLASS 8** Level 8: Leathercraft Creations- Unit 8  
(See Clover for requirements)

**CLASS 9** Level 9: Leathercraft Creations- Unit 9  
(See Clover for requirements)

**CLASS 10** Level 10: Leathercraft Creations- Unit 10  
(See Clover for Requirements)

**DIVISION 10 PHOTOGRAPHY–Beginner (ages 8-10)** Open only to members carrying the photography project and member must enter Class numbers in the unit in which they are enrolled.

### **HINTS FOR PREPARING FAIR ENTRIES FOR THE 4-H PHOTOGRAPHY PROJECT:**

1. Titles should be neat as possible. Do your titling on a lightly rules line that can be erased later.
2. Even spacing around prints on the mount is very important.
3. Do a good job of mounting pictures.
4. All pictures should have a caption.
5. All photos must be ready to hang.
6. Be prepared to discuss the skills from your project book that you applied when talking about photos.

Explore 4 project areas, 2 organized project experiences, and 2 leadership/citizenship activities. You may enter up to 7 unlike items such as a mounted photo story using 5 to 10 pictures, a display, or an enlargement for your choice taken during this project.

**CLASS 1** Level 1: Focusing on Photography

**CLASS 2** Level 2: Controlling the Image

**CLASS 3** Level 3: Mastering Photography

**CLASS 4** Level 4: Videography- Movie Magic

**VIDEOGRAPHY**-Create a short practice video on a subject of your choice and longer video that has a script and uses a storyboard technique.

**CLASS 5** Movie 1 minute or longer in length

**CLASS 8** Producing slide shows

**CLASS 6** Video 1 minute or longer in length  
**CLASS 7** Claymation or another stop action video

**CLASS 9** Photography/Videography Independent Study

**DIVISION 11 PHOTOGRAPHY–Junior (ages 11-13)** Open only to members carrying the photography project and member must enter Class numbers in the unit in which they are enrolled.

HINTS FOR PREPARING FAIR ENTRIES FOR THE 4-H PHOTOGRAPHY PROJECT:

7. Titles should be neat as possible. Do your titling on a lightly rules line that can be erased later.
8. Even spacing around prints on the mount is very important.
9. Do a good job of mounting pictures.
10. All pictures should have a caption.
11. All photos must be ready to hang.
12. Be prepared to discuss the skills from your project book that you applied when talking about photos.

Explore 4 project areas, 2 organized project experiences, and 2 leadership/citizenship activities. You may enter up to 7 unlike items such as a mounted photo story using 5 to 10 pictures, a display, or an enlargement fo your choice taken during this project.

**CLASS 1** Level 1: Focusing on Photography

**CLASS 3** Level 3: Mastering Photography

**CLASS 2** Level 2: Controlling the Image

**CLASS 4** Level 4: Videography- Movie Magic

VIDEOGRAPHY-Create a short practice video on a subject of your choice and longer video that has a script and uses a storyboard technique.

**CLASS 5** Movie 1 minute or longer in length

**CLASS 8** Producing slide shows

**CLASS 6** Video 1 minute or longer in length

**CLASS 9** Photography/Videography Independent Study

**CLASS 7** Claymation or another stop action video

**DIVISION 12 PHOTOGRAPHY–Senior (ages 14+)** Open only to members carrying the photography project and member must enter Class numbers in the unit in which they are enrolled.

HINTS FOR PREPARING FAIR ENTRIES FOR THE 4-H PHOTOGRAPHY PROJECT:

1. Titles should be neat as possible. Do your titling on a lightly rules line that can be erased later.
2. Even spacing around prints on the mount is very important.
3. Do a good job of mounting pictures.
4. All pictures should have a caption.
5. All photos must be ready to hang.
6. Be prepared to discuss the skills from your project book that you applied when talking about photos.

Explore 4 project areas, 2 organized project experiences, and 2 leadership/citizenship activities. You may enter up to 7 unlike items such as a mounted photo story using 5 to 10 pictures, a display, or an enlargement fo your choice taken during this project.

**CLASS 1** Level 1: Focusing on Photography

**CLASS 3** Level 3: Mastering Photography

**CLASS 2** Level 2:Controlling the Image

**CLASS 4** Level 4: Videography- Movie Magic

VIDEOGRAPHY-Create a short practice video on a subject of your choice and longer video that has a script and uses a storyboard technique.

**CLASS 5** Movie 1 minute or longer in length

**CLASS 8** Producing slide shows

**CLASS 6** Video 1 minute or longer in length

**CLASS 9** Photography/Videography Independent Study

**CLASS 7** Claymation or another stop action video

**DIVISION 13 THEATRE ARTS–Beginner (ages 8-10)**

Youth will use nonverbal communication, write scripts, create costume design and explore careers in theater. To complete this project Level 1 must complete 8 activities and levels 2 and 3 must complete seven activities. You may enter up to seven unlike items, you must specify each entry on a fair entry form.

**CLASS 1** Level 1: Imagination in Action, Beginner

**CLASS 3** Level 3: Imagination in Action, Advanced

**CLASS 2** Level 2: Imagination in Action, Intermediate

To complete this project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 4** Theatre Arts Independent Study

## **DIVISION 14 THEATRE ARTS–Junior (ages 11-13)**

Youth will use nonverbal communication, write scripts, create costume design and explore careers in theater. To complete this project Level 1 must complete 8 activities and levels 2 and 3 must complete seven activities. You may enter up to seven unlike items, you must specify each entry on a fair entry form.

**CLASS 1** Level 1: Imagination in Action, Beginner

**CLASS 3** Level 3: Imagination in Action, Advanced

**CLASS 2** Level 2: Imagination in Action, Intermediate

To complete this project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 4** Theatre Arts Independent Study

## **DIVISION 15 THEATRE ARTS–Senior (ages 14+)**

Youth will use nonverbal communication, write scripts, create costume design and explore careers in theater. To complete this project Level 1 must complete 8 activities and levels 2 and 3 must complete seven activities. You may enter up to seven unlike items, you must specify each entry on a fair entry form.

**CLASS 1** Level 1: Imagination in Action, Beginner

**CLASS 3** Level 3: Imagination in Action, Advanced

**CLASS 2** Level 2: Imagination in Action, Intermediate

To complete this project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on the fair entry form.

**CLASS 4** Theatre Arts Independent Study

## **DIVISION 16 VISUAL ARTS–Beginner (ages 8-10)**

This project is for K-6 grade and works well with Cloverbuds. Complete 2 experiences in two media areas each year. Enter up to seven unlike items.

**CLASS 1** Arts and Crafts

All the activities focus on exploring the elements and principles of design and encourage development of skills. Enter up to seven unlike items.

**CLASS 2** Drawing, Fiber, & Sculpture

**CLASS 3** Painting, Printing, & Graphic Design

To complete this project, you should complete a minimum of 5 activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 4** Visual Arts Independent Study

**CLASS 7** Scrapbooking – Level 1

**CLASS 5** Calligraphy Independent Study

**CLASS 8** Scrapbooking Independent Study

**CLASS 6** Creative Crafts Independent Study

### **CERAMICS- UP TO 7 UNLIKE ITEMS**

**CLASS 9** Underglaze: translucent, opaque, hand painted or original, special technique, air brushing. Combination translucent/opaque, red coats and/or red strokes, etc.

**CLASS 10** Glaze: decorated with one or more glazes.

**CLASS 11** Decorated Items: piecwork-cutouts, raised cutouts, relief graffiti, clay lift, etc.

**CLASS 12** Over Glaze: metallic, luster, decals, etc.

**CLASS 13** Stains: translucent, opaque, purl, metallic, special technique, air brush, chalk, etc.

**CLASS 14** Porcelain

**CLASS 15** Any other unlike items related to project

## **DIVISION 17 VISUAL ARTS–Junior (ages 11-13)**

This project is for K-6 grade and works well with Cloverbuds. Complete 2 experiences in two media areas each year. Enter up to seven unlike items.

**CLASS 1** Arts and Crafts

All the activities focus on exploring the elements and principles of design and encourage development of skills. Enter up to seven unlike items.

**CLASS 2** Drawing, Fiber, & Sculpture

**CLASS 3** Painting, Printing, & Graphic Design

To complete this project, you should complete a minimum of 5 activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 4** Visual Arts Independent Study

**CLASS 7** Scrapbooking – Level 1

**CLASS 5** Calligraphy Independent Study

**CLASS 8** Scrapbooking Independent Study

**CLASS 6** Creative Crafts Independent Study

### **CERAMICS- UP TO 7 UNLIKE ITEMS**

**CLASS 9** Underglaze: translucent, opaque, hand painted or original, special technique, air brushing. Combination translucent/opaque, red coats and/or red strokes, etc.

**CLASS 10** Glaze: decorated with one or more glazes.

**CLASS 11** Decorated Items: piecwork-cutouts, raised cutouts, relief graffiti, clay lift, etc.

**CLASS 12** Over Glaze: metallic, luster, decals, etc.

**CLASS 13** Stains: translucent, opaque, purl, metallic, special technique, air brush, chalk, etc.

**CLASS 14** Porcelain

**CLASS 15** Any other unlike items related to project

### **DIVISION 18 VISUAL ARTS–Senior (ages 14+)**

This project is for K-6 grade and works well with Cloverbuds. Complete 2 experiences in two media areas each year. Enter up to seven unlike items.

**CLASS 1** Arts and Crafts

All of the activities focus on exploring the elements and principles of design and encourage development of skills. Enter up to seven unlike items.

**CLASS 2** Drawing, Fiber, & Sculpture

**CLASS 3** Paining, Printing, & Graphic Design

To complete this project, you should complete a minimum of 5 activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 4** Visual Arts Independent Study

**CLASS 7** Scrapbooking – Level 1

**CLASS 5** Calligraphy Independent Study

**CLASS 8** Scrapbooking Independent Study

**CLASS 6** Creative Crafts Independent Study

### **CERAMICS- UP TO 7 UNLIKE ITEMS**

**CLASS 9** Underglaze: translucent, opaque, hand painted or original, special technique, air brushing. Combination translucent/opaque, red coats and/or red strokes, etc.

**CLASS 10** Glaze: decorated with one or more glazes.

**CLASS 11** Decorated Items: piecwork-cutouts, raised cutouts, relief graffiti, clay lift, etc.

**CLASS 12** Over Glaze: metallic, luster, decals, etc.

**CLASS 13** Stains: translucent, opaque, purl, metallic, special technique, air brush, chalk, etc.

**CLASS 14** Porcelain

**CLASS 15** Any other unlike items related to project

### **DIVISION 19 COMMUNCATION & EXPRESSIVE ARTS SELF DETERMINED**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior

# DEPARTMENT 17

## LEADERSHIP & PERSONAL DEVELOPMENT

### DIVISION 1 CITIZENSHIP–Beginner (ages 8-10)

**CLASS 1** LEVEL 1: Navigating Citizenship

**CLASS 2** LEVEL 2: Navigating Citizenship

#### **GLOBAL CITIZENSHIP**

**CLASS 3** Passport to the World

INTERSTATE EXCHANGE/HOSTING- Interstate exchange/hosting: 4-H Interstate Exchange Youth Guide- Complete a project journal to include areas outlined in the youth guide and plan a project report using a form of media. Guidelines for exchange programs are set by each county.

**CLASS 4** Enter un to seven unlike items

**CLASS 5** Citizenship/Exchange Independent Study

### DIVISION 2 CITIZENSHIP–Junior (ages 11-13)

**CLASS 1** LEVEL 1: Navigating Citizenship

**CLASS 2** LEVEL 2: Navigating Citizenship

#### **GLOBAL CITIZENSHIP**

**CLASS 3** Passport to the World

INTERSTATE EXCHANGE/HOSTING- Interstate exchange/hosting: 4-H Interstate Exchange Youth Guide- Complete a project journal to include areas outlined in the youth guide and plan a project report using a form of media. Guidelines for exchange programs are set by each county.

**CLASS 4** Enter un to seven unlike items

**CLASS 5** Citizenship/Exchange Independent Study

### DIVISION 3 CITIZENSHIP–Senior (ages 14+)

**CLASS 1** LEVEL 1: Navigating Citizenship

**CLASS 2** LEVEL 2: Navigating Citizenship

#### **GLOBAL CITIZENSHIP**

**CLASS 3** Passport to the World

INTERSTATE EXCHANGE/HOSTING- Interstate exchange/hosting: 4-H Interstate Exchange Youth Guide- Complete a project journal to include areas outlined in the youth guide and plan a project report using a form of media. Guidelines for exchange programs are set by each county.

**CLASS 4** Enter un to seven unlike items

**CLASS 5** Citizenship/Exchange Independent Study

### DIVISION 4 LEADERSHIP–Beginner (ages 8-10)

Ambassadors must enroll in the project. Open to all 4-H youth. You may enter up to seven unlike items such as; notebook describing your leadership project, display or poster highlighting an area of your leadership project, or video slides or photo album pertaining to the leadership project.

**CLASS 1** LEVEL 1: Learning to Lead

**CLASS 3** Leadership Independent Study

**CLASS 2** LEVEL 2: Leading to Learn

### DIVISION 5 LEADERSHIP–Junior (ages 11-13)

Ambassadors must enroll in the project. Open to all 4-H youth. You may enter up to seven unlike items such as; notebook describing your leadership project, display or poster highlighting an area of your leadership project, or video slides or photo album pertaining to the

leadership project.

**CLASS 1** LEVEL 1: Learning to Lead

**CLASS 3** Leadership Independent Study

**CLASS 2** LEVEL 2: Leading to Learn

### **DIVISION 6 LEADERSHIP–Senior (ages 14+)**

Ambassadors must enroll in the project. Open to all 4-H youth. You may enter up to seven unlike items such as; notebook describing your leadership project, display or poster highlighting an area of your leadership project, or video slides or photo album pertaining to the leadership project.

**CLASS 1** LEVEL 1: Learning to Lead

**CLASS 3** Leadership Independent Study

**CLASS 2** LEVEL 2: Leading to Learn

### **DIVISION 7 SERVICE LEARNING–Beginner (ages 8-10)**

To complete Level 1 for a middle school youth or Level 2 for high school youth, you will need to do at least seven of the activities from the project books, completing the project within three years. In addition, you need to keep your planning guide current by setting project goals and recording highlights as you go along. Enter up to seven unlike items, you must specify all items on fair entry form.

**CLASS 1** LEVEL 1: Agents of Change

**CLASS 3** Service Learning Independent Study

**CLASS 2** LEVEL 2: Raise your Voice

### **DIVISION 8 SERVICE LEARNING–Junior (ages 11-13)**

To complete Level 1 for a middle school youth or Level 2 for high school youth, you will need to do at least seven of the activities from the project books, completing the project within three years. In addition, you need to keep your planning guide current by setting project goals and recording highlights as you go along. Enter up to seven unlike items, you must specify all items on fair entry form.

**CLASS 1** LEVEL 1: Agents of Change

**CLASS 3** Service Learning Independent Study

**CLASS 2** LEVEL 2: Raise your Voice

### **DIVISION 9 SERVICE LEARNING–Senior (ages 14+)**

To complete Level 1 for a middle school youth or Level 2 for high school youth, you will need to do at least seven of the activities from the project books, completing the project within three years. In addition, you need to keep your planning guide current by setting project goals and recording highlights as you go along. Enter up to seven unlike items, you must specify all items on fair entry form.

**CLASS 1** LEVEL 1: Agents of Change

**CLASS 3** Service Learning Independent Study

**CLASS 2** LEVEL 2: Raise your Voice

### **DIVISION 10 CLUB LEARNING–Beginner (ages 8-10)**

This division is not project specific and any club officer may enter an exhibit in each class.

**CLASS 1** Club Secretary Minutes

**CLASS 2** Club Historian Scrapbook

**CLASS 2** Any other officer project

### **DIVISION 11 CLUB LEARNING–Junior (ages 11-13)**

This division is not project specific and any club officer may enter an exhibit in each class.

**CLASS 1** Club Secretary Minutes

**CLASS 2** Club Historian Scrapbook

**CLASS 2** Any other officer project

### **DIVISION 12 CLUB LEARNING–Senior (ages 14+)**

This division is not project specific and any club officer may enter an exhibit in each class.

**CLASS 1** Club Secretary Minutes

**CLASS 2** Club Historian Scrapbook

**CLASS 2** Any other officer project

### **DIVISION 13 LEADERSHIP & PERSONAL DEVELOPMENT SELF-DETERMINED**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior



**Independent Study**

**CLASS 6** Cooking Independent Study

**DIVISION 5 COOKING–Junior (ages 11-13)**

Enter up to seven unlike items from 4-H cooking project manual or other approved recipes. See FCS Extension Agent for approval. You must specify each item on a fair entry form. (Refer to Clover for project requirements.)

**CLASS 1** LEVEL 1: Cooking 101

**CLASS 3** LEVEL 3: Cooking 301

**CLASS 2** LEVEL 2: Cooking 201

**CLASS 4** LEVEL 4: Cooking 401

A 4-H Guide to Quantity Cooking- Complete 8 recipes and 8 activities. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 5** Party Planner

**Independent Study**

**CLASS 6** Cooking Independent Study

**DIVISION 6 COOKING–Senior (ages 14+)**

Enter up to seven unlike items from 4-H cooking project manual or other approved recipes. See FCS Extension Agent for approval. You must specify each item on a fair entry form. (Refer to Clover for project requirements.)

**CLASS 1** LEVEL 1: Cooking 101

**CLASS 3** LEVEL 3: Cooking 301

**CLASS 2** LEVEL 2: Cooking 201

**CLASS 4** LEVEL 4: Cooking 401

A 4-H Guide to Quantity Cooking- Complete 8 recipes and 8 activities. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 5** Party Planner

**Independent Study**

**CLASS 6** Cooking Independent Study

**DIVISION 7 BAKING–Beginner (ages 8-10)**

Enter up to seven unlike items from 4-H baking 101 project manual or other approved recipes. See FCS Extension Agent for approval. You must specify each item on a fair entry form.

**CLASS 1** LEVEL 1: Baking 101

**CLASS 3** LEVEL 3: Baking 103

**CLASS 2** LEVEL 2: Baking 102

**CLASS 4** LEVEL 4: Baking 104

To complete the project members must complete seven activities, at least two learning experiences, and be involved in at least two leadership/citizenship activities. Enter up to seven unlike items from 4-H food preservation project or other approved recipes. See FCS agent for approval.

**CLASS 5** Food Preservation

To complete the project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 6** Baking Independent Study

**DIVISION 8 BAKING–Junior (ages 11-13)**

Enter up to seven unlike items from 4-H baking 101 project manual or other approved recipes. See FCS Extension Agent for approval. You must specify each item on a fair entry form.

**CLASS 1** LEVEL 1: Baking 101

**CLASS 3** LEVEL 3: Baking 103

**CLASS 2** LEVEL 2: Baking 102

**CLASS 4** LEVEL 4: Baking 104

To complete the project members must complete seven activities, at least two learning experiences, and be involved in at least two leadership/citizenship activities. Enter up to seven unlike items from 4-H food preservation project or other approved recipes. See FCS

agent for approval.

**CLASS 5** Food Preservation

To complete the project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 6** Baking Independent Study

**DIVISION 9 BAKING—Senior (ages 14+)**

Enter up to seven unlike items from 4-H baking 101 project manual or other approved recipes. See FCS Extension Agent for approval. You must specify each item on a fair entry form.

**CLASS 1** LEVEL 1: Baking 101

**CLASS 3** LEVEL 3: Baking 103

**CLASS 2** LEVEL 2: Baking 102

**CLASS 4** LEVEL 4: Baking 104

To complete the project members must complete seven activities, at least two learning experiences, and be involved in at least two leadership/citizenship activities. Enter up to seven unlike items from 4-H food preservation project or other approved recipes. See FCS agent for approval.

**CLASS 5** Food Preservation

To complete the project, you must complete a minimum of five activities each year. Enter up to seven unlike items, you must specify each item on fair entry form.

**CLASS 6** Baking Independent Study

**DIVISION 10 FOOD AND NUTRITION SELF-DETERMINED**

**CLASS 1** Beginner

**CLASS 2** Junior

**CLASS 3** Senior

# DEPARTMENT 19

## NON-LIVESTOCK EDUCATIONAL DISPLAYS

### DIVISION 1 ENGINEERING AND TECHNOLOGY

**CLASS 1** Aerospace

**CLASS 2** Electricity

**CLASS 3** Robotics

**CLASS 4** Small Engines

**CLASS 5** Woodworking

**CLASS 6** Welding

### DIVISION 2 ENVIRONMENTAL AND NATURAL SCIENCE

**CLASS 1** Entomology

**CLASS 2** Forestry

**CLASS 3** Outdoor Adventures

**CLASS 4** Shooting Sports

**CLASS 5** Sport Fishing

**CLASS 6** Wildlife Conservation

**CLASS 7** Wind Energy

**CLASS 8** Geology

**CLASS 9** Health, Safety, Conservation

### DIVISION 3 FAMILY AND CONSUMER SCIENCES

**CLASS 1** Child Development

**CLASS 2** Babysitting

**CLASS 3** Family Adventures

**CLASS 4** Home Environment

**CLASS 5** Sewing & Textiles

**CLASS 6** Knitting

**CLASS 7** Crochet

**CLASS 8** Embroidery

**CLASS 9** Quilting, Patchwork, Applique'

### DIVISION 4 PLANT SCIENCE

**CLASS 1** Crop Science

**CLASS 2** Gardening

**CLASS 3** Range Science Management

**CLASS 4** Weed Science

### DIVISION 5 COMMUNICATIONS AND EXPRESSIVE ARTS

**CLASS 1** Communication

**CLASS 2** Cowboy Poetry

**CLASS 3** Leathercraft

**CLASS 4** Photography

**CLASS 5** Theatre Arts

**CLASS 6** Visual Arts

### DIVISION 6 LEADERSHIP AND PERSONAL DEVELOPMENT

**CLASS 1** Citizenship

**CLASS 2** Leadership

**CLASS 3** Service Learning

**CLASS 4** Club Learning

### DIVISION 7 FOOD AND NUTRITION

**CLASS 1** Cake Decorating

**CLASS 2** Cooking

**CLASS 3** Baking

### DIVISION 8 FCCLA & FFA DIVISION

**CLASS 1** FCCLA

**CLASS 2** FFA

# DEPARTMENT 20

## CLOVERBUDS

### *Cloverbuds: Exploring 4-H*

This class is only open to enrolled 4-H members who turn 5-8 during the 4-H year (October 1<sup>st</sup> – September 30<sup>th</sup>). Cloverbuds is a non-competitive educational program for youth ages 5 to 8 years of age and is ONLY project they can enroll in. Only participation ribbons will be given on the displays and exhibits in the project. Interviews are encouraged but not mandatory for members in this project. Animals MAY NOT be exhibited at the fair in this division. Cloverbuds may study animals as part of their learning experience, but should bring photos, notebook, story, photo story or the display of the animal.

#### DIVISION 1

**CLASS 1** Item(s) you have made in the cloverbud project

**CLASS 2** Interview

# DEPARTMENT 21

## INTERVIEWS

#### DIVISION 1 MARKET ANIMALS

**CLASS 1** Market Beef Interview

**CLASS 2** Market Lamb Interview

**CLASS 3** Market Goat Interview

**CLASS 4** Market Swine Interview

**CLASS 5** Market Poultry Interview

**CLASS 6** Market Rabbit Interview

**CLASS 7** Beef Carcass Interview

**CLASS 8** Lamb Carcass Interview

**CLASS 9** Swine Carcass Interview

**CLASS 10** Goat Carcass Interview

#### DIVISION 2 BREEDING ANIMALS

**CLASS 1** Breeding Beef Interview

**CLASS 2** Breeding Dairy Cattle Interview

**CLASS 3** Breeding Dairy Goat Interview

**CLASS 4** Breeding Pack Goat Interview

**CLASS 5** Breeding Pygmy Goat Interview

**CLASS 6** Breeding Angora Goat Interview

**CLASS 7** Breeding Boer Goat Interview

**CLASS 8** Breeding Sheep Interview

**CLASS 9** Fleece Interview

**CLASS 10** Breeding Swine Interview

#### DIVISION 3 HORSE

**CLASS 1** Horse Interview

**CLASS 2** Pony Interview

**CLASS 3** Mini Horse Interview

#### DIVISION 4 HORSE EDUCATION

**CLASS 1** Horseless Horse Interview

**CLASS 2** Horse Showing Interview

**CLASS 3** Horse Judging Interview

#### DIVISION 5 SMALL ANIMALS

**CLASS 1** Chicken Interview

**CLASS 2** Duck Interview

**CLASS 3** Geese Interview

**CLASS 4** Turkey Interview

**CLASS 5** Game Bird Interview

**CLASS 6** Eggs Interview

**DIVISION 6 DOG**

**CLASS 1** Dog Interview

**DIVISION 7 CAT AND POCKET PETS**

**CLASS 1** Cat Interview

**CLASS 2** Pocket Pets Interview

**DIVISION 8 VET SCIENCE**

**CLASS 1** Vet Science Interview

**DIVISION 9 ENGINEERING AND TECHNOLOGY**

**CLASS 1** Aerospace Interview

**CLASS 2** Bicycle Interview

**CLASS 3** Electricity Interview

**CLASS 4** Robotics Interview

**CLASS 5** Small Engines Interview

**CLASS 6** Woodworking Interview

**CLASS 7** Welding Interview

**DIVISION 10 ENVIRONMENTAL AND NATURAL SCIENCE**

**CLASS 1** Entomology Interview

**CLASS 2** Forestry Interview

**CLASS 3** Outdoor Adventures Interview

**CLASS 4** Shooting Sports Interview

**CLASS 5** Sport Fishing Interview

**CLASS 6** Wildlife Conservation Interview

**CLASS 7** Wind Energy Interview

**CLASS 8** Geology Interview

**CLASS 9** Sports Interview

**DIVISION 11 FAMILY AND CONSUMER SCIENCE**

**CLASS 1** Child Development Interview

**CLASS 2** Babysitting Interview

**CLASS 3** Family Adventures Interview

**CLASS 4** Home Environment Interview

**CLASS 5** Sewing/Textiles Interview

**CLASS 6** Knitting Interview

**CLASS 7** Crochet Interview

**CLASS 8** Embroidery Interview

**CLASS 9** Quilting/Patchwork/Applique'  
Interview

**DIVISION 12 PLANT SCIENCE**

**CLASS 1** Crop Science Interview

**CLASS 2** Gardening Interview

**CLASS 3** Range Science Interview

**CLASS 4** Weed Science Interview

**DIVISION 13 COMMUNICATION AND EXPRESSIVE ART**

**CLASS 1** Communication Interview

**CLASS 2** Cowboy Poetry Interview

**CLASS 3** Leather Craft Interview

**CLASS 4** Photography Interview

**CLASS 5** Theatre Arts Interview

**CLASS 6** Arts and Crafts Interview

**CLASS 7** Ceramics Interview

**CLASS 8** Videography Interview

**DIVISION 14 LEADERSHIP AND PERSONAL DEVELOPMENT**

**CLASS 1** Leadership Interview (Includes Teen Leaders)

**CLASS 2** Citizenship Interview (Includes Exchange)

**CLASS 3** Service-Learning Interview

**CLASS 4** Club Learning Interview

**DIVISION 15 FOOD AND NUTRITION**

**CLASS 1** Cake Decorating Interview

**CLASS 2** Cooking Interview

**CLASS 3** Baking Interview

**CLASS 4** Food and Nutrition Interview

# Reminders and Notes

*Make sure to send thank you notes to buyers, sponsors, leaders, superintendents and anyone that helped with your project or experience!*

## 4-H Year at a Glance

### January

Market Beef weigh in  
Citizen Washington Focus applications due

### February

People Partner Grants due  
Volunteer Institute

### March

Montana 4-H State Shoot  
Rec Lab

### April

Montana 4-H Foundation Scholarships due  
Annin & Homemakers Scholarships due

### May

Market Sheep and Swine Weigh-in  
1<sup>st</sup>- Deadline for  
-Possession date for market swine, sheep and goats  
-Horse ID cards  
-Add/Drop date for projects  
-Independent Study  
-Self-Determined Plans  
-State Awards

### June

Congress registration  
Fair entry deadline  
4H Camp  
Citizen Washington Focus

### July

Montana 4-H Congress  
Stillwater County Fair  
Champion of Champions

### August

Send out Thank You cards

### September

Working Ranch Horse Show  
State 4-H Horse Show  
Achievement Night

### October

4-H Enrollment begins  
National 4-H week  
Fall Leadership training

### November

Re-enrollment deadline  
Club Leaders- Year End Financials  
Shooting sports leader training

### December

Submit year end financial statements  
-Club Leaders

